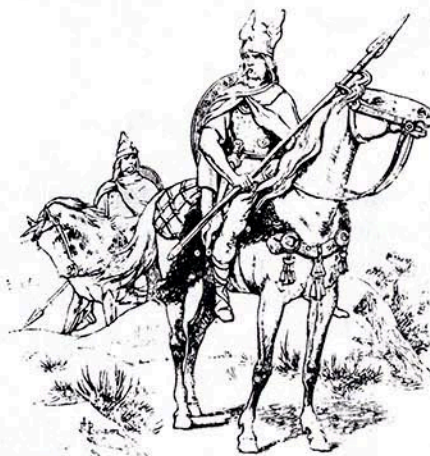


Treasury of Archaic Names

Bill Owen

*Sourcebook for Olden Names & Titles for
Role Playing Games' Characters*



A Judges Guild
UNIVERSAL
FANTASY SUPPLEMENT

96
\$4.95

Judges Guild



Dedicated to Jim and Bashiri Jones,
with my wishes of valor and imagination for the future.

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AN INVITATION

The user of this book is invited to change, discard, and reverse the name combinations in this guide, according to personal dictates. I would like to invite you to contribute your own lists of names and offer your opinions on this book. Please send correspondence to Names, Attn: Bill Owen, c/o Judges Guild, R. R. 8, Box 9, 1221 N. Sunnyside Road, Decatur, Illinois, 62522.

MORE FANTASY MATERIAL

The back page of this book contains a list of Judges Guild fantasy game aids, including those approved for use with **Dungeons & Dragons** tm. Copies of this book are available from Judges Guild, \$4.95 postpaid (order item No. 96).

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Please Note:

Any similarity of the names or name combinations in this work to persons, living or dead, is unintentional and coincidental (and probably unlikely).

Designer's Notes



THIS book was conceived to help create a fantasy world mythos by helping to create names for the characters & places therein.

While fantasy game players will find this treasury useful to give their characters meaningful names, this volume was primarily designed for referees of fantasy campaigns. Any campaign without diverse non-played characters thru which the judge may communicate with the players, is often just a game of violence and plunder. With named characters, a new dimension is added as rivals and enemies appear to challenge the players' pre-eminence. In providing colorful and meaningful names, the characters come to life in the minds of players and referee.

There are some similarities in this naming task to that faced by fantasy authors. However, an active referee's

campaign requires a much greater volume of names and characters than most authors' needs. Also, the author's product is usually read solitaire where and when unusual names can be appreciated better. However, in the exciting atmosphere of a fantasy game where many people are involved, names are better used and remembered when they are simple and evocative. This is partially due to most people's tendency to Anglicize unfamiliar names, so be warned. I must admit that I was not, and in the course of a game informed the players that they had met a courageous spear-amazon named *Brinna Birgit* in their tavern. My love of Celtic names and rolling 'r's was startled to hear my creation changed immediately to *Brenda Beergut*. Sadder but a little wiser I conceded

the name change and proceeded with the game.

The idea for a chart to 'generate names' came after a long session in the library & then the Judges Guild office making names the hard way. That is, sitting down and writing them down one after another, at a speed that seemed like 2 a minute. Thinking that there had to be a better way, I realized that village names seemed to be broken into adjective/noun combinations. The answer seemed to be 20 prefixes combinable with 20 suffixes- yielding 400 combinations. While only 10-20% of the combinations might sound good to me, I realized that my preferences would not be shared by all. The answer seemed to be create more diversity and thus more choice. Now the place name chart has 400 prefixes and 800 suffixes- 320,000 combinations. For those interested, using the basic combination listed in the How to Use section, there are fifty million combinations to choose from. If you use the first name charts in the Making Up Names sections plus extra combinations, the choices number through and past the trillions- something for everybody.

However, there has been a restraining factor even so. An important decision had to be made about the scope of the names represented. I decided to stay with English and its antecedents (Celtic, Teutonic, Scandinavian, Old English), because of the simple fact that Americans primarily speak English and live in an Anglo-Saxon world. Meanings would thus be on the fringes of the familiar and exotic simultaneously. The popularity of Tolkien's world and many fantasy games' emphasis on Anglo-Saxon myth confirmed the decision. The most common names like

Tom, Dick and Harry were omitted for the modern connection (however many common names are great, in the right situation- often as good guys since *Diabolical Ed* just isn't too frightening). Language barriers forestall the use of many foreign names.

In addition to this book, I list sources for more names in the back. Unfortunately, the best sources (Thesaurus, good Dictionary and baby naming books) are not easily used. This book has been designed primarily for the purpose of creating names both quickly & in mass and allowing a methodical search for the perfect name. If you are bitten by the naming bug and produce some lists of your own (many, many more are possible, and are the subject of a future volume), then I'd like to invite you to send them to my attention via the Judges Guild. I'd enjoy seeing them and will answer all such letters.

This is not a treasury tracing the roots of genealogy, but rather one that creates genealogies. A good name will establish a character's personality, encourage a credible rapport and remind players that all of the characters have a strong self interest and identity in the game. As role-play gaming has its relation to improvisational theater, a good name is a good start to distinctive and enjoyable playing, and entrance to a shared, living mythos.

Good gaming!

William Robert Owen

a.k.a. *Llangewellen the Blue*

Colwyn Abergale, Elf Warrior

etcetera

Making Character Lists

BECAUSE of the great attrition in most fantasy campaigns it is helpful to establish several lists of non-played characters. These individuals need not be located anywhere in the gameworld but are a kind of 'wandering character'.

Each list should consist of a specific class or type of character. Useful lists include fighters, magicians, engineers, spies, and royalty. Depending on your inclination, you can be as specific as you like—knights, archers, assassins, mercenaries, bandits, irregulars; in fact, all the listings shown on Judges Guild's Advertising Chart (found in the City State of Invincible Overlord Play Aid & the Ready Ref Sheets booklet) are good. Additionally, a few lists of 'local color' are useful including— circus performers, serfs (maybe not bright but probably big & strong), neutral races, local officials (like bailiffs & mayors) and local heroes.

Each list could contain 20 different personalities, so as to correspond to a 20-sided die roll. So as the need arises, one merely rolls to see who appears. Make sure to note which characters have appeared already (by writing in their map location), and if you roll their number again, you can assume that they have reappeared, or, substitute the listing below it.

Initially, the lists contain unlocated characters for the referee to use. Following are some of the ways the lists can be used.

Random Encounters— on the road, in the tavern, in cleared areas, & to lesser extent in the wilderness or dungeon.



A Source of people to answer ads that the players place for help wanted.

A Source of rivals, who've just moved into the players' area.

A Source of personnel to fill important dungeon areas/power vacuums. That is, new scenario generation, with attendant rumors that leak out on what's new.

A Source of faraway news like 'a great battle has been fought where the proud neutrals of Maldowne overthrew their oppressors under the great leadership of Prince Hradnovar.'

Characters Needed on quick notice when the players go somewhere unexpected and ungenerated!

I've kept a notebook of the lists on lined paper with each character listing taking 2 lines. Information generated includes Name, Class, Level, Characteristics, Weapons and other pertinent data. Once introduced I write their location in the margin where it's easily visible. The name lists in this book make it easy to create 'stock' characters for future use.

How To Use This Book

WHILE it is envisioned that the campaign referee will use these name listings as a source of 'stock' characters, the categories and alphabetizing will make it easy to create custom names for special personalities.

Getting a completely random first name is quite easy; simply roll on the male or female chart. A 'combination' name can be had by combining a first name with one of the four following sections' listings.

RANDOM NAME COMBINATION

Roll for a first name + one from one of the following (4-sided die):

- 1 Nickname
- 2 Surname
- 3 Place Name
- 4 Title

FOR EXAMPLE:

A roll of 329 on the Male First Name chart gives *Dongal* and a roll of 1 on the chart above directs one to the Nickname section where a roll of 02 & 19 gives a nickname of *Windbag*, giving *Dongal the Windbag* or *Windbag Dongal* or *Dongal Windbag*.

If one of the elements of the combination doesn't sound right, then reroll or look for a better one. Try rolling two or more four-sided dice for additional name elements (particularly in conjunction with titles whose ceremonial nature require ostentation).



Making custom names assumes that you are attempting to name a specific type of character. Therefore, choose the name element section and listing that fits the character and match them with first names that sound good to you. If you take some time to familiarize yourself with the listings' topics, it will make it easier to find good combinations. Remember to try different orders of the name elements. Don't be hesitant to make unusual names and combinations; studies of real people's names support the saying that truth is stranger than fiction. And have fun!

Notes

You must have a set of polyhedral dice to roll for the charts in this book (available from Judges Guild and most hobby/game stores). A few words on their use is in order. Twenty-sided dice come with their 20 faces numbered 0 through 9 twice; when rolled producing a number 1 to 10 (the zero called 10). When used to produce a number 1 to 20 the two sets of 0 to 9 must be colored in two different colors; one color is 1 to 10 and the other, 'teens', 11 to 20. The other dice are more self explanatory but are called for less often in this book.

Male First Names



MOST of the following 1000 male first names are Teutonic or Celtic in origin. There is a sprinkling of many other nationalities' names but all are quite uncommon.

There are about six types of Anglo-Saxon male names- deity or religious names; family names; nicknames or diminutives; foreign derivatives; and titles. Due to much name evolution (and foreign influences), most names' meanings are not often obvious. More evocative names may be created with the help of the list of prefixes & suffixes in the section on Making Up Names.

It is true that primitive peoples may have many names, including a secret, inner name. This inner name is not usually given out due

to its possibly being used against him in magical ceremony. For this reason, it is not particularly useful to determine what this secret name is. While most peoples originally went only by their common names, one should not assume additions were unheard of.

In fact, first names should serve as a base for 'ekenames' (i.e. also names) to be added on. Nicknaming seems to be an ancient habit. Surnames seem to have developed from repeated use of nicknames, titles and ancestor's names. Much of a good name's 'feel' comes from the correct combination of its parts.

DICE TO ROLL roll three twenty-sided dice numbered 0-9; one dice is the 'hundreds, one the 'tens' and the last the 'ones', to generate a number from 1 to 1000.

001 Aaby	051 Alf	101 Arkwright	151 Balthasard
002 Aage	052 Alfons	102 Arlo	152 Bardach
003 Aanon	053 Alford	103 Armand	153 Bardwell
004 Aarlen	054 Alfred	104 Armar	154 Barend
005 Aart	055 Algernon	105 Armin	155 Barent
006 Achim	056 Alister	106 Armistead	156 Baring
007 Adair	057 Allard	107 Armitage	157 Barlow
008 Adalbert	058 Allart	108 Armo	158 Barnas
009 Adelsteen	059 Alisbone	109 Arndt	159 Barret
010 Adger	060 Alliston	110 Arnesen	160 Barron
011 Adin	061 Allison	111 Arnfinn	161 Barry
012 Adolf	062 Allvar	112 Arni	162 Barstow
013 Adoniram	063 Allyn	113 Arno	163 Barthel
014 Adriaan	064 Almer	114 Arnold	164 Bartle
015 Agathon	065 Almeric	115 Arnot	165 Barton
016 Agenor	066 Almroth	116 Arnulf	166 Bayard
017 Agidius	067 Almu	117 Arnvid	167 Bearns
018 Aidan	068 Aloysius	118 Aron	168 Beck
019 Aiker	069 Alpheus	119 Apad	169 Bede
020 Aikman	070 Alphons	120 Arthol	170 Beorn
021 Aimo	071 Alsop	121 Arthur	171 Bengt
022 Aino	072 Alton	122 Artur	172 Benoist
023 Aitken	073 Alured	123 Arvid	173 Bercan
024 Aksel	074 Alvan	124 Arving	174 Bergen
025 Aladar	075 Alvey	125 Arvo	175 Bern
026 Alain	076 Alvord	126 Asaf	176 Bernhart
027 Alan	077 Alvred	127 Asgard	177 Bernt
028 Alanson	078 Alwyn	128 Asger	178 Bertil
029 Alaric	079 Amadis	129 Ashburton	179 Bertram
030 Alastair	080 Ames	130 Ashdown	180 Bertran
031 Alberich	081 Amschel	131 Ashur	181 Bevil
032 Albert	082 Anatol	132 Askew	182 Beylard
033 Albin	083 Andrus	133 Astolphe	183 Bhimrao
034 Albion	084 Aneurin	134 Athol	184 Bhoskar
035 Albrecht	085 Angus	135 Atul	185 Bhupindar
036 Alcan	086 Ansel	136 Aubrey	186 Bidwell
037 Aldegond	087 Anselm	137 Aulus	187 Bindon
038 Alden	088 Anson	138 August	188 Bion
039 Aldert	089 Antal	139 Axel	189 Bipin
040 Aldis	090 Anthelme	140 Aylmer	190 Birath
041 Aldhelm	091 Anton	141 Bagot	191 Birbeck
042 Aldred	092 Antony	142 Baird	192 Birchard
043 Aldrich	093 Antrim	143 Bal	193 Birger
044 Aldridge	094 Apthorp	144 Baldor	194 Birket
045 Aldro	095 Archibald	145 Balduin	195 Bjarni
046 Aldwerth	096 Ardal	146 Baldur	196 Bjorn
047 Aldwin	097 Arder	147 Balfour	197 Bjornstern
048 Alec	098 Aretas	148 Baldwin	198 Blackwood
049 Alers	099 Ariad	149 Baliol	199 Blaine
050 Ales	100 Arian	150 Ballard	200 Blair

Male First Names

201	Blasco	251	Chard	301	Dagmar	351	Durward
202	Bledsoe	252	Chauncey	302	Damian	352	Dwarkanath
203	Blount	253	Chichester	303	Damon	353	Dwyer
204	Bo	254	Chittenden	304	Dana	354	Dyce
205	Bodil	255	Chlodwig	305	Danforth	355	Dyer
206	Boner	256	Chrowder	306	Darrell	356	Dyke
207	Booker	257	Clafin	307	Daron	357	Dylan
208	Booth	258	Cleghorn	308	Darvin	358	Dyneley
209	Boott	259	Clerihew	309	Dashiell	359	<u>Eadweard</u>
210	Borlace	260	Clinch	310	Dashwood	360	Eager
211	Botho	261	Clipster	311	Dayyan	361	Eamon
212	Bourke	262	Clopton	312	Delevan	362	Eanger
213	Bowie	263	Clovis	313	Demarest	363	Eardley
214	Boyd	264	Cnud	314	Denham	364	Earle
215	Brace	265	Cnut	315	Denton	365	Earnest
216	Bracken	266	Coalter	316	Denzil	366	Eastman
217	Branwell	267	Coel	317	Derval	367	Eberhard
218	Brent	268	Colden	318	Dexter	368	Eckert
219	Brion	269	Colgan	319	Diderik	369	Eckhard
220	Brockden	270	Colin	320	Diehl	370	Ector
221	Brodhead	271	Colon	321	Dighton	371	Edgar
222	Brodribb	272	Cotton	322	Dillon	372	Edmond
223	Bronwyn	273	Colwyn	323	Dinham	373	Edmondstone
224	Bror	274	Conall	324	Dirk	374	Edric
225	Broun	275	Conan	325	Doak	375	Edson
226	Bruno	276	Congal	326	Domhnall	376	Eduard
227	Burkard	277	Conlan	327	Donagh	377	Edwyn
228	Byam	278	Connop	328	Donal	378	Efrem
229	Byrne	279	Conor	329	Dongal	379	Egan
230	Byre	280	Conrad	330	Doniol	380	Egbert
231	Bysshe	281	Conwy	331	Doral	381	Egerton
232	<u>Cabell</u>	282	Cormac	332	Dorn	382	Egon
233	<u>Cadmar</u>	283	Corrowr	333	Dorr	383	Egron
234	Cadwallader	284	Corry	334	Doud	384	Ehrman
235	Cairn	285	Corwin	335	Dougal	385	Eilhard
236	Calbraith	286	Cowan	336	Doust	386	Eilif
237	Calder	287	Cowden	337	Dragan	387	Einar
238	Cale	288	Cowper	338	Dragutin	388	Eivind
239	Callcott	289	Craigh	339	Dred	389	Elbert
240	Calvert	290	Cronyn	340	Drexel	390	Eldon
241	Carey	291	Croyble	341	Duald	391	Eldred
242	Carless	292	Crundall	342	Duer	392	Eldric
243	Carlyle	293	Culkin	343	Dugal	393	Eleazar
244	Caron	294	Cullen	344	Dugald	394	Elford
245	Carsten	295	Cullross	345	Dugdale	395	Elhanan
246	Carvell	296	Cuthbert	346	Dunbar	396	Eliakim
247	Caryl	297	Cylarus	347	Dundas	397	Elinor
248	Cashin	298	Cyriel	348	Dunglas	398	Ellingwood
249	Cathal	299	Cyrillus	349	Dunstan	399	Ellwood
250	Chalfant	300	Cyryl	350	Dunwody	400	Elrad

401	Elsdon	451	Fergus	501	Gladstone	551	Hamnet
402	Elswyth	452	Fernand	502	Glassford	552	Hanford
403	Elton	453	Feustmann	503	Glendower	553	Harald
404	Elvin	454	Fielding	504	Glover	554	Harbaugh
405	Elwell	455	Finbar	505	Glyn	555	Harcourt
406	Emory	456	Findley	506	Godfrey	556	Hardeman
407	Endicott	457	Finegan	507	Godwin	557	Hardwicke
408	Endrede	458	Fingal	508	Golding	558	Harkness
409	Endsor	459	Firozhan	509	Goldwin	559	Harlan
410	Engelhard	460	Fitzedward	510	Goodhue	560	Hartpole
411	Erard	461	Fitzroy	511	Gotthard	561	Hartwig
412	Ercan	462	Flinders	512	Govier	562	Harwood
413	Erdmann	463	Florimund	513	Govind	563	Hasket
414	Eric	464	Flygare	514	Gowen	564	Hatcher
415	Erland	465	Forester	515	Graham	565	Havelock
416	Erle	466	Fothergill	516	Greenleaf	566	Hazard
417	Ernald	467	Frederic	517	Gridley	567	Healdon
418	Ernan	468	Fredrik	518	Griffith	568	Heaslip
419	Ervin	469	Freeborn	519	Griggs	569	Hedwig
420	Esmond	470	Freeman	520	Grinling	570	Helm
421	Ethelbert	471	Frey	521	Griswold	571	Helmer
422	Ethelred	472	Fryniwyd	522	Grover	572	Heman
423	Eudo	473	Furnifold	523	Gudmundur	573	Hendrik
424	Evald	474	Gadsby	524	Guibert	574	Henrick
425	Evan	475	Gaillard	525	Guido	575	Hereward
426	Evarts	476	Gairdner	526	Gulian	576	Heron
427	Everard	477	Galdor	527	Gunnar	577	Heward
428	Evert	478	Gale	528	Gunning	578	Hickling
429	Evind	479	Garet	529	Gunther	579	Hildebrand
430	Ewald	480	Gareth	530	Gurney	580	Hildreth
431	Ewen	481	Garrick	531	Gustav	581	Hildric
432	Eyulf	482	Garrott	532	Guthrie	582	Hislop
433	Eyvind	483	Garth	533	Gutzon	583	Hjalmar
434	Faber	484	Garvin	534	Gwyn	584	Hjorth
435	Fahs	485	Garwood	535	Gylvian	585	Hoadley
436	Fairfax	486	Gassaway	536	Haakon	586	Hobart
437	Fairman	487	Gaston	537	Hablot	587	Hodgdon
438	Falcon	488	Gavin	538	Hack	588	Hogg
439	Falkiner	489	Gebhard	539	Haddon	589	Holbrook
440	Fanshaw	490	Geoffrey	540	Hagar	590	Holger
441	Faraday	491	Gerard	541	Haigh	591	Hollister
442	Farquhar	492	Gerd	542	Halbert	592	Hookham
443	Farwell	493	Gerhard	543	Halcyon	593	Horton
444	Feargus	494	Gerhart	544	Haldane	594	Howarth
445	Fedor	495	Gerrard	545	Hale	595	Howland
446	Feike	496	Gerrish	546	Halfdan	596	Hrothgar
447	Felam	497	Ghislain	547	Hallock	597	Hrodnovar
448	Fellow	498	Gholson	548	Hallowell	598	Hudleston
449	Fenwick	499	Gibbon	549	Halvord	599	Huffam
450	Ferdinand	500	Gildersleeve	550	Hamlin	600	Hulbeart

Male First Names

601	Hultz	651	Kroh	701	March	751	Ordway
602	Humbert	652	Krom	702	Markham	752	Ormsby
603	Hunter	653	Kuno	703	Marques	753	Orren
604	Hurd	654	Kurd	704	Marsden	754	Orridge
605	Hyder	655	Kurt	705	Marshman	755	Oswin
606	Hynman	656	Kyle	706	Maxfield	756	Otho
607	Ilo	657	<u>Lachlan</u>	707	Mayhew	757	Overton
608	<u>Ingham</u>	658	<u>Lamar</u>	708	Medart	758	Owain
609	Ingram	659	Langhorne	709	Megan	759	Owen
610	Inigo	660	Langston	710	Meghnad	760	<u>Padraic</u>
611	Irial	661	Lanthorn	711	Meredith	761	<u>Paget</u>
612	Irvin	662	Lardner	712	Mervyn	762	Parr
613	Isak	663	Larkin	713	Methuen	763	Paschal
614	Isambard	664	Lazar	714	Midhat	764	Passmore
615	Ivor	665	Ledyard	715	Milo	765	Pattabhai
616	Izard	666	Legrand	716	Miner	766	Pearsall
617	<u>Jacoby</u>	667	Lenox	717	Moffett	767	Peffer
618	Jagadis	668	Leofric	718	Monach	768	Peleg
619	Jahverbhai	669	Lewellyn	719	Montfort	769	Pelham
620	Janvel	670	Lightfoot	720	Morgan	770	Penfield
621	Jawaharial	671	Lippard	721	Morley	771	Penhallow
622	Jayaprakash	672	Liptrot	722	Mungo	772	Penniman
623	Jenkin	673	Littleton	723	Murdo	773	Penrhyn
624	Jephson	674	Livermore	724	Murdoch	774	Pepperell
625	Jevan	675	Llangewellen	725	Murrough	775	Peregrine
626	Jolan	676	Llewellyn	726	Mustafa	776	Perrin
627	Jotham	677	Lockwood	727	Myrick	777	Persifor
628	<u>Karel</u>	678	Lorin	728	<u>Nagel</u>	778	Phanuel
629	<u>Karker</u>	679	Lothrop	729	<u>Natty</u>	779	Pharamond
630	Kaspar	680	Loudon	730	Negley	780	Pharcellus
631	Kavalam	681	Lovegood	731	Nesbit	781	Phelim
632	Kegan	682	Lufkin	732	Nevile	782	Philo
633	Kelvin	683	Lyndon	733	Newall	783	Philpot
634	Kemble	684	Lysander	734	Newbold	784	Phimister
635	Kendall	685	Lytler	735	Newman	785	Pickman
636	Kendrick	686	<u>Macallan</u>	736	Nibbidard	786	Pigot
637	Kenesaw	687	<u>Macaulay</u>	737	Nichol	787	Pike
638	Kenrick	688	Macer	738	Ninian	788	Pinkham
639	Kermit	689	Macklin	739	Norval	789	Pinkney
640	Kevan	690	Macvey	740	Norvin	790	Pinkstone
641	Kian	691	Maddern	741	Norwood	791	Plaisted
642	Kieran	692	Maddock	742	<u>Oakes</u>	792	Plummer
643	Kilian	693	Madhao	743	<u>Obed</u>	793	Plunkett
644	Kinloch	694	Magill	744	Odd	794	Pollard
645	Kirk	695	Mahlon	745	Odo	795	Pollock
646	Kirsopp	696	Makdougall	746	Ogden	796	Polycarp
647	Knud	697	Malhar	747	Oldham	797	Pomeroy
648	Knut	698	Malvin	748	Olof	798	Prafulla
649	Konrad	699	Manfred	749	Onslow	799	Prendergast
650	Krishnalai	700	Mankey	750	Onufrio	800	Preston

801 Prichard	851 Sanfrid	901 Theodric	951 Vokos
802 Proctor	852 Sardul	902 Thorburn	952 Volrath
803 Pue	853 Sawdon	903 Thordarson	953 Vyner
804 Pulteney	854 Scudamore	904 Thorkild	954 <u>Wadleigh</u>
805 Purdon	855 Sechler	905 Thormodr	955 <u>Wager</u>
806 Pyke	856 Selig	906 Thorndike	956 Wakeman
807 <u>Quan</u>	857 Selwyn	907 Thornwell	957 Waldegrave
808 Quarles	858 Shackerley	908 Thorold	958 Waldemar
809 Quixano	859 Shadrach	909 Thorsager	959 Waleran
810 Raban	860 Shadworth	910 Thorvald	960 Walford
811 <u>Rabindranath</u>	861 Sibert	911 Thorvaldur	961 Walsham
812 Ragnal	862 Siegfried	912 Throck	962 Waring
813 Ragnar	863 Sigfrid	913 Tilford	963 Wark
814 Raikes	864 Silvan	914 Tillinghast	964 Warrender
815 Ralls	865 Slater	915 Tilloch	965 Warwick
816 Ranald	866 Sligh	916 Todhunter	966 Watt
817 Ranfurly	867 Slingsby	917 Tolbert	967 Wedlake
818 Ranjan	868 Smedley	918 Topham	968 Wellborn
819 Rankin	869 Southall	919 Trafford	969 Westcott
820 Rannulf	870 Sprigg	920 Trelawny	970 Whitwell
821 Rattray	871 Stanwood	921 Trick	971 Wideman
822 Redcliffe	872 Starke	922 Trigg	972 Wightman
823 Rendel	873 Stedman	923 Trost	973 Wildhair
824 Rhys	874 Stehman	924 Trotwood	974 Wilfrid
825 Rickard	875 Stenger	925 Trowbridge	975 Wilibald
826 Ringgold	876 Steponas	926 Truesdell	976 Willock
827 Roach	877 Sterndale	927 Tufnell	977 Windham
828 Roark	878 Stetson	928 Tunstall	978 Winton
829 Rockhill	879 Stetter	929 Turhan	979 Woart
830 Rodefer	880 Stilingfleet	930 Turpin	980 Wolmar
831 Roderic	881 Stillman	931 Tuttle	981 Woodfin
832 Roland	882 Stopford	932 Tylden	982 Woodruff
833 Romer	883 Strachan	933 Tyrwhitt	983 Woollgar
834 Romney	884 Stroud	934 Uhler	984 Wortley
835 Ronan	885 Strudwick	935 <u>Ulric</u>	985 Wortley
836 Root	886 Surridge	936 Ulrich	986 Wycliffe
837 Roscoe	887 Sutan	937 Unwin	987 Wyly
838 Rosskeen	888 Svante	938 Upton	988 Wynkyn
839 Roundell	889 Svatopluk	939 Usher	989 <u>Xanthus</u>
840 Rucker	890 Sveinbjorn	940 <u>Valdemar</u>	990 <u>Xaver</u>
841 Rudyard	891 Swain	941 <u>Valerand</u>	991 Xystus
842 Rufus	892 Swartwout	942 Vannevar	992 <u>Yandell</u>
843 Ruggles	893 Sydnor	943 Vardis	993 <u>Yardley</u>
844 Rutland	894 Tadeus	944 Varnum	994 York
845 Sacheverall	895 Taggart	945 Venable	995 <u>Zabdiel</u>
846 Sackville	896 Tasker	946 Vicat	996 <u>Zachris</u>
847 Sadler	897 Taurus	947 Vidkun	997 Zadock
848 Salmon	898 Tell	948 Vilhelm	998 Zebulon
849 Salter	899 Tench	949 Vincas	999 Zenon
850 Salwyn	900 Thacker	950 Vlasta	000 Zoltan

Female First Names



FOR the following lists of female first names, largely Teutonic & Celtic names have been used. Since most of these are of foreign origin the names' meanings are not often evident.

Anglo-Saxon names for women come in about 9 different types- deity or religious names; flower names; attributes or character names; names of jewels; names of the months; nicknames or diminutives; masculine pet names; foreign derivatives; and invented names (such as Shakespeare's fat woman called *Dowsabel* and the medieval invention, *Dulcibella*). Other languages seem to use similar types.

For those wanting more evocative names and want to try their hand at name creation, the section on Making Up Names has a list of prefixes and suffixes to combine and make new names.

DICE TO ROLL roll 1-20 for circled number and 1-20 for listing below.

①

- 1 Aasta
- 2 Acadia
- 3 Ada
- 4 Adelaide
- 5 Adelot
- 6 Adeva
- 7 Adina
- 8 Afra
- 9 Aileen
- 10 Aimee
- 11 Aina
- 12 Aithne
- 13 Elaine
- 14 Alastrina
- 15 Alberta
- 16 Alda
- 17 Alena
- 18 Alfreda
- 19 Alfrida
- 20 Aline

③

- 1 Arnthora
- 2 Arvida
- 3 Astra
- 4 Astrid
- 5 Astrild
- 6 Audrey
- 7 Avon
- 8 Avril
- 9 Ayame
- 10 Belita
- 11 Belle
- 12 Belva
- 13 Berita
- 14 Berna
- 15 Berta
- 16 Beryl
- 17 Birgit
- 18 Blenda
- 19 Bridget
- 20 Brita

②

- 1 Alison
- 2 Allene
- 3 Almas
- 4 Almira
- 5 Alvina
- 6 Amalina
- 7 Amelia
- 8 Amina
- 9 Anatolia
- 10 Andri
- 11 Anika
- 12 Annora
- 13 Arabella
- 14 Arax
- 15 Areta
- 16 Arina
- 17 Arita
- 18 Arla
- 19 Arlean
- 20 Arnbella

④

- 1 Brinna
- 2 Bruna
- 3 Byrna
- 4 Carelia
- 5 Carina
- 6 Cathlin
- 7 Celestine
- 8 Charlene
- 9 Chloe
- 10 Clarinda
- 11 Coela
- 12 Cora
- 13 Coral
- 14 Corra
- 15 Cyrilla
- 16 Dagmar
- 17 Dagny
- 18 Dagny
- 19 Davnet
- 20 Dawn

5

1 Devra
2 Dervilia
3 Dionetta
4 Dorea
5 Drusilla
6 Duana
7 Ebba
8 Edda
9 Edeva
10 Edina
11 Edla
12 Edrie
13 Edwina
14 Eevin
15 Eithne
16 Elinor
17 Electa
18 Elfrieda
19 Elfrida
20 Elfride

7

1 Evadne
2 Evaine
3 Evelina
4 Evelyn
5 Evelyn
6 Fanchon
7 Fawn
8 Fenella
9 Fingalla
10 Fiona
11 Francisco
12 Freda
13 Frida
14 Frederica
15 Freya
16 Gabriela
17 Gael
18 Gale
19 Ginerva
20 Genevieve

9

1 Hansine
2 Heather
3 Hedda
4 Hedwig
5 Helma
6 Helmi
7 Herma
8 Hertha
9 Hilda
10 Hildegarde
11 Hortensia
12 Hulda
13 Iana
14 Ida
15 Iduna
16 Ingeborg
17 Ingrid
18 Iola
19 Iona
20 Ione

11

1 Leila
2 Leonarda
3 Leta
4 Liana
5 Liena
6 Lina
7 Linnea
8 Livia
9 Llyn
10 Loella
11 Lola
12 Lotta
13 Louisa
14 Lucia
15 Lucinda
16 Ludmila
17 Luella
18 Luna
19 Lydia
20 Lynn

6

1 Ella
2 Ellin
3 Elmira
4 Eloisa
5 Elsa
6 Elsbeth
7 Elspeth
8 Elva
9 Elvina
10 Emma
11 Endrede
12 Erika
13 Erna
14 Ernata
15 Eslin
16 Estrella
17 Etelka
18 Ethelburga
19 Ethelreda
20 Eulala

8

1 Gertrude
2 Gilberta
3 Gilda
4 Gilian
5 Gleda
6 Glida
7 Graine
8 Grania
9 Grazia
10 Guida
11 Gunila
12 Gwen
13 Gwenda
14 Gwendolyn
15 Gwyneth
16 Gwynfryd
17 Halima
18 Halina
19 Halley
20 Haninah

10

1 Irina
2 Isidora
3 Isolde
4 Ivy
5 Janna
6 Jensine
7 Jennifer
8 Jillian
9 Jocelyn
10 Jovena
11 Juno
12 Karelia
13 Karine
14 Katrina
15 Karitsa
16 Keavy
17 Kelin
18 Kenin
19 Keven
20 Kirsten

12

1 Lyriss
2 Madelon
3 Maia
4 Maya
5 Mafka
6 Magda
7 Magna
8 Maira
9 Malvina
10 Mana
11 Manon
12 Margery
13 Marta
14 Mathilda
15 Mathilde
16 Maura
17 Mavis
18 Melba
19 Melva
20 Mennefer

Female First Names

13

- 1 Meredith
- 2 Meri
- 3 Meta
- 4 Mignon
- 5 Mila
- 6 Milada
- 7 Mina
- 8 Minella
- 9 Minna
- 10 Mira
- 11 Miryam
- 12 Moina
- 13 Moira
- 14 Mona
- 15 Mora
- 16 Morna
- 17 Myna
- 18 Myra
- 19 Myrna
- 20 Myrrha

15

- 1 Novomira
- 2 Nuala
- 3 Nunila
- 4 Oda
- 5 Odile
- 6 Odilia
- 7 Olga
- 8 Oona
- 9 Orah
- 10 Oriana
- 11 Orlata
- 12 Orsola
- 13 Osa
- 14 Othilia
- 15 Ottilia
- 16 Palma
- 17 Pasca
- 18 Petra
- 19 Petrea
- 20 Petronella

17

- 1 Sibyl
- 2 Sigfrid
- 3 Signe
- 4 Sigrid
- 5 Silma
- 6 Silvia
- 7 Siranush
- 8 Slania
- 9 Solevig
- 10 Svea
- 11 Tacey
- 12 Tadia
- 13 Tamara
- 14 Tarina
- 15 Tekla
- 16 Teruah
- 17 Tessa
- 18 Thalia
- 19 Thalna
- 20 Thecla

19

- 1 Valeria
- 2 Valeska
- 3 Valisa
- 4 Varda
- 5 Varina
- 6 Veda
- 7 Verna
- 8 Vesta
- 9 Veva
- 10 Vevina
- 11 Vida
- 12 Vieno
- 13 Viera
- 14 Vilma
- 15 Vinatta
- 16 Vicentia
- 17 Viveka
- 18 Walda
- 19 Wertha
- 20 Wilhelmina

14

- 1 Nada
- 2 Nadia
- 3 Natalia
- 4 Nathalia
- 5 Nathalie
- 6 Nedda
- 7 Nesta
- 8 Neva
- 9 Neysa
- 10 Neza
- 11 Nila
- 12 Nita
- 13 Noela
- 14 Nona
- 15 Nordri
- 16 Noreen
- 17 Norine
- 18 Norna
- 19 Nova
- 20 Novita

16

- 1 Provida
- 2 Rae
- 3 Ragna
- 4 Ramona
- 5 Reina
- 6 Renata
- 7 Reva
- 8 Rhona
- 9 Rhonda
- 10 Roshena
- 11 Rowena
- 12 Rufina
- 13 Runa
- 14 Selena
- 15 Selene
- 16 Selina
- 17 Selema
- 18 Shamira
- 19 Sharada
- 20 Sharman

18

- 1 Theda
- 2 Theodosia
- 3 Thyrza
- 4 Thylde
- 5 Thora
- 6 Thylde
- 7 Thyra
- 8 Titiana
- 9 Trin
- 10 Triona
- 11 Ula
- 12 Uirica
- 13 Una
- 14 Undine
- 15 Unelma
- 16 Urania
- 17 Uta
- 18 Valborg
- 19 Valda
- 20 Valentia

20

- 1 Willa
- 2 Winfrey
- 3 Wynne
- 4 Xenia
- 5 Yana
- 6 Yerusha
- 7 Ysolde
- 8 Yvette
- 9 Yvonne
- 10 Zahra
- 11 Zandra
- 12 Zara
- 13 Zarifa
- 14 Zenda
- 15 Ziona
- 16 Zita
- 17 Zoe
- 18 Zona
- 19 Zora
- 20 Zosia

Nicknames

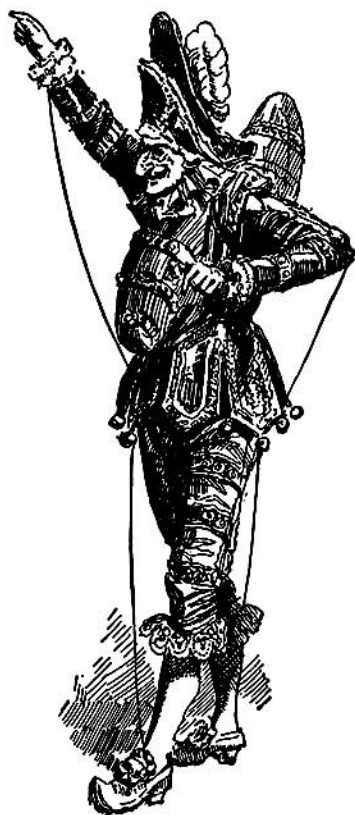
NICKNAMES are often used to replace a person's real name. However, you will find it better to combine them with a first name. The thousand plus nicknames in this section can be used in conjunction with the surnames, titles and location names also.

Nicknames have been used since the ancient Egyptians where archaeologists found mention of names like mouse, ape, cat and grasshopper, plus ones like baldy, bighead, happy and nosy. Nicknames are spontaneously given and for many reasons. Some names are given to deflate an oversize ego, attack one at ones weakest spot, differentiate between men of the same name, or to informalize an acquaintanceship.

There are about three types of nicknames. Descriptive nicknames include 'swift' or 'long'. Metaphorical names include 'fox' or 'hawk'. Nicknames relating to ones status include 'freeman' or 'veteran', but also include ironical or exaggerated names like 'king' or 'angel'.

In fantasy naming, our purpose is to peg characters with an instant personality. This personality would be impossible to create without extensive description otherwise. In addition to their meaning, some names just sound good. The best sounds, in my opinion, come from alliterations (each word starting with the same letter or sound) and rhymes- modern nicknames follow this pattern still. Simple combinations often sound better than complex (& unpronounceable) names.

This section is made up of 42 master listings each of which list 20 synonyms for the master nickname. A random nickname can be found by deter-



mining the master listing with a 1-100 roll, and a 1-20 roll to find the specific sub-listing. Frequently, one may have a preconceived character type to name and may thus choose a specific master listing, such as 'Old Man' and roll a number from 1-20 to find the specific sublisting.

Some rolls may produce a clashing combination and must be discarded. First, however, try different orders; Greybeard Gunther could be Gunther Greybeard, or add a 'the' as in Gunther the Gaffer. Instead of rolling a first name, and then a nickname, try rolling the nickname first. It is easier to find an alliteration among the first names (of which there are sometimes 50 names starting with the same letter) to fit with a prerolled nickname. Let your ear guide you.

LISTING NOTES: Female lists follow male listings in the following- Handsome, Old, Ugly, and Young. The Dirty listing has 2 lists of 20;

Physical epithets consist of 6 lists of 20 each. Five listings suggest a background in the following locales-Desert, Forest, Mountain, Plains and Seagoing. The last listing is of archaic slang nicknames (each with a short description); a 1-100 roll is required for the Archaic list.

DICE TO ROLL 1-100, for bold master listing, and 1-20 for sub listing.



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- 83-84 Ugly Man
- 85-86 Ugly Woman
- 87-88 Unique
- 89-90 Unimportant
- 91-92 Violent
- 93-94 Vulgar
- 95-96 Young Man
- 97-98 Young Woman
- 99-100 Archaic (roll 1-100)

01-02**Boasting**

- 1 Blustering
- 2 Bluffing
- 3 Blowhard
- 4 Bombastic
- 5 Bully
- 6 Bravado
- 7 Crowing
- 8 Flourishing
- 9 Gusty
- 10 Hurricane
- 11 Hornblower
- 12 Loudmouth
- 13 Loud
- 14 Puffing
- 15 Pompous
- 16 Rude
- 17 Swagger
- 18 Talking
- 19 Windbag
- 20 Windy

05-06**Brutal**

- 1 Bitter
- 2 Bloodthirsty
- 3 Brutal
- 4 Coldblooded
- 5 Cruel
- 6 Felon
- 7 Harsh
- 8 Hateful
- 9 Inhuman
- 10 Invidious
- 11 Malignant
- 12 Mordacious
- 13 Malevolent
- 14 Spiteful
- 15 Selfish
- 16 Skullsplitter
- 17 Stronghearted
- 18 Surley
- 19 Sullen
- 20 Venomous

09-10**Charismatic**

- 1 Alluring
- 2 Attractive
- 3 Bewitching
- 4 Calm
- 5 Captivating
- 6 Charming
- 7 Disarming
- 8 Eloquent
- 9 Enamoring
- 10 Enchanting
- 11 Engaging
- 12 Fascinating
- 13 Hypnotising
- 14 Loquacious
- 15 Oratorical
- 16 Rhetorical
- 17 Seductive
- 18 Soothing
- 19 Spellbinding
- 20 Winning

13-14**Cowardly**

- 1 Bashful
- 2 Base
- 3 Cowardly
- 4 Dastard
- 5 Faint
- 6 Faintheart
- 7 Fearful
- 8 Lilyhearted
- 9 Milksoy
- 10 Mouse
- 11 Pigeon
- 12 Poltroon
- 13 Rabbit
- 14 Shaky
- 15 Shrinking
- 16 Weakheart
- 17 Weakminded
- 18 Whitelivered
- 19 Whitefeather
- 20 Yellow

03-04**Brave**

- 1 Bold
- 2 Brave
- 3 Courageous
- 4 Daring
- 5 Dauntless
- 6 Dashing
- 7 Fearless
- 8 Fierce
- 9 Gallant
- 10 Intrepid
- 11 Ironhearted
- 12 Lionhearted
- 13 Manly
- 14 Plucky
- 15 Resolute
- 16 Savage
- 17 Stout
- 18 Valiant
- 19 Valorous
- 20 Warlover

07-08**Bungling**

- 1 Bungling
- 2 Blundering
- 3 Clumsy
- 4 Fumbling
- 5 Gauche
- 6 Green
- 7 Hashsome
- 8 Ignorant
- 9 Inept
- 10 Insufferable
- 11 Lubberly
- 12 Misguided
- 13 Maladroit
- 14 Quackish
- 15 Raw
- 16 Shiftless
- 17 Unapt
- 18 Untrained
- 19 Ungainly
- 20 Unfit

11-12**Complaining**

- 1 Crying
- 2 Frowning
- 3 Groaning
- 4 Grumbling
- 5 Lachrymose
- 6 Lamenting
- 7 Moaning
- 8 Mourning
- 9 Plaintive
- 10 Querulous
- 11 Sorrowful
- 12 Sorry
- 13 Scowling
- 14 Tearful
- 15 Unhappy
- 16 Whiner
- 17 Whining
- 18 Whimpering
- 19 Wry
- 20 Wailing

15-16**Desert**

- 1 Barren
- 2 Bedouin
- 3 Cactus
- 4 Camel
- 5 Dune
- 6 Dustdevil
- 7 Gritty
- 8 Lizard
- 9 Mirage
- 10 Nomad
- 11 Oasis
- 12 Saltflat
- 13 Sanddune
- 14 Sandstorm
- 15 Scorpion
- 16 Shimmering
- 17 Tracker
- 18 Viper
- 19 Wanderer
- 20 Wasteland

17-18**Dirty #1**

- 1 Abominable
- 2 Coarse
- 3 Decayed
- 4 Dingy
- 5 Dirty
- 6 Drab
- 7 Dusty
- 8 Filthy
- 9 Frothy
- 10 Freckled
- 11 Foul
- 12 Fusty
- 13 Fly-blown
- 14 Fleabitten
- 15 Gamey
- 16 Infected
- 17 Maggotty
- 18 Moldy
- 19 Murky
- 20 Musty

21-22**Egotistical**

- 1 Capricious
- 2 Conceited
- 3 Crass
- 4 Dandy
- 5 Dude
- 6 Fancy
- 7 Fine
- 8 Flashy
- 9 Foppish
- 10 Gilded
- 11 Gaudy
- 12 Garish
- 13 Ludicrous
- 14 Masher
- 15 Natty
- 16 Preposterous
- 17 Pretentious
- 18 Regal
- 19 Showy
- 20 Tidy

25-26**Fat**

- 1 Bloated
- 2 Bulky
- 3 Burlly
- 4 Chubby
- 5 Corpulent
- 6 Enormous
- 7 Fleshy
- 8 Girthsome
- 9 Huge
- 10 Lumpy
- 11 Lusty
- 12 Monstrous
- 13 Porky
- 14 Portly
- 15 Plump
- 16 Rotund
- 17 Sturdy
- 18 Strapping
- 19 Stout
- 20 Wellfed

29-30**Forrester**

- 1 Blackbark
- 2 Cedar
- 3 Dogwood
- 4 Evergreen
- 5 Gnarled
- 6 Greenleaf
- 7 Longbranch
- 8 Longroot
- 9 Oaken
- 10 Pinecone
- 11 Redleaf
- 12 Rootless
- 13 Sapling
- 14 Silverbark
- 15 Spruce
- 16 Timber
- 17 Treetop
- 18 Widetrunk
- 19 Wildroot
- 20 Woodchip

19-20**Dirty #2**

- 1 Putrid
- 2 Reeky
- 3 Rancid
- 4 Rotted
- 5 Scummy
- 6 Scurvy
- 7 Silted
- 8 Smutty
- 9 Smoky
- 10 Sooty
- 11 Soiled
- 12 Scurfi
- 13 Squalid
- 14 Swillwater
- 15 Sordid
- 16 Turbid
- 17 Uncombed
- 18 Untidy
- 19 Unclean
- 20 Vile

23-24**Evil-looking**

- 1 Awful
- 2 Dire
- 3 Demonic
- 4 Dreadful
- 5 Evil
- 6 Fiendish
- 7 Fell
- 8 Fearful
- 9 Frightful
- 10 Ghastly
- 11 Grim
- 12 Grisly
- 13 Horrid
- 14 Ominous
- 15 Shocking
- 16 Terrible
- 17 Terrifying
- 18 Vicious
- 19 Vile
- 20 Wicked

27-28**Foolish**

- 1 Booby
- 2 Buffoon
- 3 Comic
- 4 Chump
- 5 Crazy
- 6 Dunce
- 7 Demented
- 8 Foolish
- 9 Halfwit
- 10 Idiot
- 11 Jester
- 12 Mad
- 13 Ninny
- 14 Nitwit
- 15 Oafish
- 16 Ridiculous
- 17 Sappy
- 18 Senseless
- 19 Silly
- 20 Zany

31-32**Great**

- 1 Absolute
- 2 Extraordinary
- 3 Exalted
- 4 Expansive
- 5 Extreme
- 6 Grandeur
- 7 Great
- 8 Goodly
- 9 Immense
- 10 Important
- 11 Infinite
- 12 Mighty
- 13 Marvelous
- 14 Noteworthy
- 15 Perfect
- 16 Remarkable
- 17 Terrific
- 18 Unlimited
- 19 Unsurpassed
- 20 Vast

**33-34
Handsome Man**

- 1 Bonny
- 2 Comely
- 3 Dapper
- 4 Fair
- 5 Fine
- 6 Flawless
- 7 Glossy
- 8 Glowing
- 9 Grand
- 10 Handsome
- 11 Jaunty
- 12 Magnificent
- 13 Polished
- 14 Splendid
- 15 Spotless
- 16 Striking
- 17 Sublime
- 18 Virile
- 19 Wellmade
- 20 Wondrous

**35-36 Handsome
Woman**

- 1 Blooming
- 2 Brighteyed
- 3 Comely
- 4 Dazzling
- 5 Fair
- 6 Fine
- 7 Flawless
- 8 Flower
- 9 Glowing
- 10 Gorgeous
- 11 Graceful
- 12 Jewel
- 13 Lily
- 14 Lovely
- 15 Radiant
- 16 Rose
- 17 Rosy
- 18 Ruddy
- 19 Sleek
- 20 Sweet

**37-38
Hasty**

- 1 Abrupt
- 2 Agile
- 3 Brusque
- 4 Breathless
- 5 Darter
- 6 Dasher
- 7 Eager
- 8 Feverish
- 9 Fleet
- 10 Hurried
- 11 Hasty
- 12 Impulsive
- 13 Impatient
- 14 Nimble
- 15 Quick
- 16 Rapid
- 17 Runner
- 18 Swift
- 19 Speedy
- 20 Winged

**41-42
Kind**

- 1 Altruistic
- 2 Amiable
- 3 Benevolent
- 4 Benign
- 5 Beneficent
- 6 Bountiful
- 7 Cordial
- 8 Charitable
- 9 Generous
- 10 Gracious
- 11 Humane
- 12 Kindly
- 13 Liberal
- 14 Moral
- 15 Noble
- 16 Pure
- 17 Righteous
- 18 Seraphic
- 19 Virtuous
- 20 Worthy



**39-40
Intelligent**

- 1 Acute
- 2 Apt
- 3 Astute
- 4 Aware
- 5 Canny
- 6 Capable
- 7 Clever
- 8 Cerebral
- 9 Deep
- 10 Discerning
- 11 Farsighted
- 12 Gifted
- 13 Judicious
- 14 Logical
- 15 Perspicacious
- 16 Smart
- 17 Sagacious
- 18 Shrewd
- 19 Solemn
- 20 Witty

**43-44
Large**

- 1 Big
- 2 Brawny
- 3 Burly
- 4 Colossal
- 5 Giant
- 6 Great
- 7 Hale
- 8 Huge
- 9 Lofty
- 10 Longlimbed
- 11 Mammoth
- 12 Massive
- 13 Mighty
- 14 Monstrous
- 15 Ogre
- 16 Thumping
- 17 Thundering
- 18 Titanic
- 19 Towering
- 20 Whalesome

45-46
Mountainous

- 1 Bearbait
- 2 Boulder
- 3 Canyon
- 4 Craggy
- 5 Crevasse
- 6 Glacier
- 7 Highlander
- 8 Hillman
- 9 Icy
- 10 Lichen
- 11 Longrope
- 12 Mossy
- 13 Mountain
- 14 Rarified
- 15 Rocky
- 16 Snowcapped
- 17 Trailhound
- 18 Uplander
- 19 Wildflower
- 20 Yodeling

49-50
Old Woman

- 1 Aged
- 2 Antique
- 3 Beldame
- 4 Crone
- 5 Decrepit
- 6 Grandma
- 7 Grandmother
- 8 Gray
- 9 Hag
- 10 Harridan
- 11 Mama
- 12 Nag
- 13 Olden
- 14 Oldhen
- 15 Oldmaid
- 16 Oldwife
- 17 Senile
- 18 Spinster
- 19 Squinting
- 20 Wrinkled

53-54
Physical #2

- 1 Brighteyed
- 2 Brokendown
- 3 Brown-eyed
- 4 Chalky
- 5 Clubfooted
- 6 Crooked
- 7 Crosseyed
- 8 Crusty
- 9 Curly
- 10 Cutbeard
- 11 Deaf
- 12 Dogface
- 13 Eaglebeak
- 14 Earless
- 15 Eccentric
- 16 Eyeless
- 17 Forkbeard
- 18 Forktongue
- 19 Furface
- 20 Gaping

57-58
Physical #4

- 1 Knockneed
- 2 Lamé
- 3 Lefty
- 4 Limpy
- 5 Longarmed
- 6 Longbeard
- 7 Longfellow
- 8 Longhaired
- 9 Longmane
- 10 Longnose
- 11 Longshanks
- 12 Longstride
- 13 Longwalk
- 14 Longwhiskers
- 15 Misshapened
- 16 Mongrel
- 17 Moustache
- 18 No-nose
- 19 Pale-eyes
- 20 Paleface

47-48
Old Man

- 1 Aged
- 2 Ancient
- 3 Balding
- 4 Bearded
- 5 Creeping
- 6 Dotard
- 7 Decrepit
- 8 Elder
- 9 Father
- 10 Gaffer
- 11 Gray
- 12 Graybeard
- 13 Grandsire
- 14 Hoary
- 15 Olden
- 16 Papa
- 17 Patriarch
- 18 Senior
- 19 Venerable
- 20 Wrinkled

51-52
Physical #1

- 1 Aboriginal
- 2 Apeface
- 3 Babyface
- 4 Bald
- 5 Bandy
- 6 Beastly
- 7 Beedyeyed
- 8 Beetlebrow
- 9 Bigears
- 10 Bigmouth
- 11 Bignose
- 12 Birdbrain
- 13 Blackbeard
- 14 Blackhair
- 15 Blockhead
- 16 Blotched
- 17 Bluebeard
- 18 Blue-eyes
- 19 Bluenose
- 20 Bowlegged

55-56
Physical #3

- 1 Gargantuan
- 2 Gloomy
- 3 Glum
- 4 Goldbeard
- 5 Goldilocks
- 6 Goldtooth
- 7 Greasy
- 8 Grey-eyes
- 9 Grimacing
- 10 Hairless
- 11 Hairy
- 12 Hale-arm
- 13 Halfbreed
- 14 Highhead
- 15 Hollowcheeks
- 16 Hopalong
- 17 Horseface
- 18 Humpbacked
- 19 Hunchback
- 20 Ironarms

59-60
Physical #5

- 1 Peevish
- 2 Piercing
- 3 Pockmarked
- 4 Pointyeared
- 5 Potbellied
- 6 Pugnose
- 7 Quick
- 8 Redbeard
- 9 Redcheeks
- 10 Redfaced
- 11 Redlocks
- 12 Redneck
- 13 Rednose
- 14 Roughneck
- 15 Roundshoulders
- 16 Rudneck
- 17 Scarecrow
- 18 Scarface
- 19 Scroungy
- 20 Shaky

61-62
Physical #6

- 1 Silent
- 2 Slanteyed
- 3 Smily
- 4 Smiter
- 5 Snubnose
- 6 Spotted
- 7 Squeaky
- 8 Stubby
- 9 Surefooted
- 10 Tightlipped
- 11 Toothless
- 12 Toothsome
- 13 Vexing
- 14 Walleyed
- 15 Warped
- 16 Weatherbeaten
- 17 Wharf-rat
- 18 Whitelocks
- 19 Wildeyed
- 20 Wildhaire

65-66
Polite

- 1 Affable
- 2 Civil
- 3 Courtly
- 4 Cordial
- 5 Courteous
- 6 Fairspoken
- 7 Finespoken
- 8 Gentle
- 9 Graceful
- 10 Gracious
- 11 Gallant
- 12 Honeytongued
- 13 Mannerly
- 14 Neighborly
- 15 Nodding
- 16 Polished
- 17 Polite
- 18 Refined
- 19 Urbane
- 20 Wellbred

69-70
Sacred

- 1 Apocalyptic
- 2 Apocryphal
- 3 Apostolic
- 4 Cherubic
- 5 Disciple
- 6 Divine
- 7 Evangelical
- 8 Goodnough
- 9 Holy
- 10 Inspired
- 11 Lawful
- 12 Prophetic
- 13 Pious
- 14 Seraphic
- 15 Supernatural
- 16 Sacred
- 17 Saintly
- 18 Sainted
- 19 Scriptural
- 20 Theosophical

71-72
Seagoing

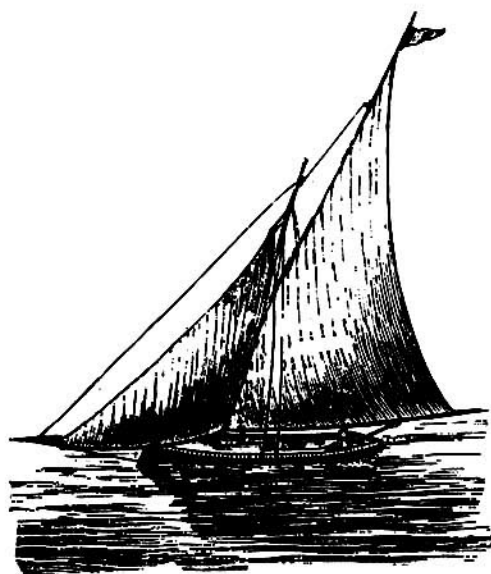
- 1 Barnacle
- 2 Barracuda
- 3 Bilgewater
- 4 Briney
- 5 Corky
- 6 Deckape
- 7 Dryrot
- 8 Gusty
- 9 Old-salt
- 10 Poopdeck
- 11 Puffing
- 12 Ropeburn
- 13 Rudderless
- 14 Salty
- 15 Scurvy
- 16 Shanghai
- 17 Shipwreck
- 18 Stormy
- 19 Upwind
- 20 Windy

63-64
Plainsman

- 1 Cucumber
- 2 Flatrock
- 3 Greenriver
- 4 Hayseed
- 5 Hick
- 6 Husbandman
- 7 Oldsod
- 8 Planter
- 9 Plowman
- 10 Raker
- 11 Reaper
- 12 Rootworm
- 13 Seeder
- 14 Seedling
- 15 Sod
- 16 Sower
- 17 Spader
- 18 Thresher
- 19 Tiller
- 20 Weeder

67-68
Roguish

- 1 Badnough
- 2 Capering
- 3 Carousing
- 4 Dishonest
- 5 Gambol
- 6 Feaster
- 7 Frisking
- 8 Jocund
- 9 Knave
- 10 Mischievous
- 11 Playful
- 12 Prankish
- 13 Regaler
- 14 Rogue
- 15 Rompish
- 16 Revelsome
- 17 Shyster
- 18 Trickster
- 19 Waggish
- 20 Wanton



73-74
Servile

- 1 Abject
- 2 Adulatory
- 3 Beggarly
- 4 Cringing
- 5 Fulsome
- 6 Flattering
- 7 Fawning
- 8 Groveling
- 9 Mean
- 10 Mealy-mouth
- 11 Oily
- 12 Pliant
- 13 Parasitical
- 14 Prostrating
- 15 Sycophantic
- 16 Sneaking
- 17 Skulking
- 18 Slavish
- 19 Sniveling
- 20 Unctuous

77-78
Sloppy

- 1 Awkward
- 2 Barbarian
- 3 Beastly
- 4 Brutish
- 5 Churlish
- 6 Gangly
- 7 Gawky
- 8 Lanky
- 9 Lousy
- 10 Misfit
- 11 Rough
- 12 Rusty
- 13 Rustic
- 14 Sloven
- 15 Slimy
- 16 Sloppy
- 17 Sweaty
- 18 Tainted
- 19 Uncouth
- 20 Unkempt

81-82
Small

- 1 Dwarfen
- 2 Elfen
- 3 Little
- 4 Midget
- 5 Minute
- 6 Mousey
- 7 Petty
- 8 Puny
- 9 Runt
- 10 Scant
- 11 Scrubby
- 12 Short
- 13 Shrunk
- 14 Slight
- 15 Small
- 16 Sparrow
- 17 Stunted
- 18 Sunken
- 19 Tiny
- 20 Wee

85-86
Ugly Woman

- 1 Cow
- 2 Dowdy
- 3 Fishwife
- 4 Frumpy
- 5 Gargoyle
- 6 Grotesque
- 7 Gruesome
- 8 Haggard
- 9 Harpy
- 10 Ogress
- 11 Scarecrow
- 12 Shedragon
- 13 Shelizard
- 14 Shesnake
- 15 Shrew
- 16 Sow
- 17 Squalid
- 18 Toad
- 19 Unsightly
- 20 Witch

75-76
Skinny

- 1 Barely
- 2 Bony
- 3 Emaciated
- 4 Faint
- 5 Frail
- 6 Gaunt
- 7 Haggard
- 8 Hardly
- 9 Lanky
- 10 Lean
- 11 Narrow
- 12 Scant
- 13 Scarcely
- 14 Scrawny
- 15 Sleek
- 16 Slender
- 17 Slight
- 18 Slim
- 19 Spindly
- 20 Weak

79-80
Slow

- 1 Backward
- 2 Creeping
- 3 Dawdling
- 4 Dense
- 5 Dim
- 6 Dull
- 7 Easy
- 8 Listless
- 9 Numb
- 10 Obtuse
- 11 Plodding
- 12 Sluggish
- 13 Slow
- 14 Slack
- 15 Tardy
- 16 Tedious
- 17 Thick
- 18 Unready
- 19 Vacuous
- 20 Vapid

83-84
Ugly Man

- 1 Baboon
- 2 Coarse
- 3 Deformed
- 4 Frightening
- 5 Foul
- 6 Gawky
- 7 Ghastly
- 8 Gross
- 9 Haggard
- 10 Hideous
- 11 Homely
- 12 Horrible
- 13 Hulk
- 14 Lumpish
- 15 Odious
- 16 Repulsive
- 17 Snake
- 18 Toad
- 19 Ugly
- 20 Vile

87-88
Unique

- 1 Abberant
- 2 Abnormal
- 3 Anomalous
- 4 Arbitrary
- 5 Curious
- 6 Irregular
- 7 Odd
- 8 Original
- 9 Preternatural
- 10 Queer
- 11 Quaint
- 12 Singular
- 13 Strange
- 14 Unconforming
- 15 Unconventional
- 16 Unheard-of
- 17 Unaccountable
- 18 Unique
- 19 Wacky
- 20 Wonderful

89-90**Unimportant**

- 1 Contemptible
- 2 Farcical
- 3 Flimsy
- 4 Frothy
- 5 Futile
- 6 Gimcrack
- 7 Inane
- 8 Inconsiderable
- 9 Meager
- 10 Mere
- 11 Nothing
- 12 Paltry
- 13 Powerless
- 14 Slight
- 15 Tolerable
- 16 Trifling
- 17 Trivial
- 18 Worthless
- 19 Wretched
- 20 Wishy-washy

91-92**Violent**

- 1 Barbarous
- 2 Boisterous
- 3 Demonic
- 4 Diabolical
- 5 Ferocious
- 6 Fierce
- 7 Fiery
- 8 Frenzied
- 9 Furious
- 10 Hotheaded
- 11 Malicious
- 12 Rabid
- 13 Raging
- 14 Rampant
- 15 Reckless
- 16 Redhot
- 17 Ruthless
- 18 Sadistic
- 19 Savage
- 20 Wild

93-94**Vulgar**

- 1 Blackguard
- 2 Bizarre
- 3 Boisterous
- 4 Boorish
- 5 Churlish
- 6 Gross
- 7 Hoyden
- 8 Ignoble
- 9 Knave
- 10 Lout
- 11 Low
- 12 Plebian
- 13 Raucus
- 14 Rowdy
- 15 Rude
- 16 Savage
- 17 Shabby
- 18 Tasteless
- 19 Tawdry
- 20 Unpolished

95-96**Young Man**

- 1 Beardless
- 2 Brat
- 3 Bratling
- 4 Cub
- 5 Firstborn
- 6 Junior
- 7 Kid
- 8 Laddie
- 9 Peach
- 10 Pickaninny
- 11 Ripe
- 12 Sprig
- 13 Stripling
- 14 Tender
- 15 Upstart
- 16 Urchin
- 17 Whiskerless
- 18 Young
- 19 Younger
- 20 Youngest

**97-98****Young Woman**

- 1 Coquette
- 2 Damsel
- 3 Doe
- 4 Duckling
- 5 Faun
- 6 Filly
- 7 Houri
- 8 Hussy
- 9 Lass
- 10 Maid
- 11 Maiden
- 12 Minx
- 13 Nymph
- 14 Piglet
- 15 Romp
- 16 Siren
- 17 Sister
- 18 Strumpet
- 19 Vixen
- 20 Wench

99-100

Archaic Nicknames

01 Agodeshalf	for god's sake	51 Jackman	counterfeiter
02 Agog	eager, impatient	52 Knuckler	pickpocket
03 Backslapper	friendly	53 Landloper	thievish vagabond
04 Benish	foolish	54 Loggerhead	stupid fellow
05 Blackleggs	gambler or sharper	55 Merrybegotten	illegitimate
06 Bluff	fierce or surly	56 Minikin	small person
07 Bowyer	tall-tale teller	57 Nacky	ingenious
08 Cad	vulgar	58 Nagod	no good
09 Carouser	drunkard	59 Nickninny	simpleton
10 Churlish	rude, surly	60 Nob	leader
11 Chuffy	chubby	61 Noddy	simpleton
12 Clear	very drunk	62 Numbscull	stupid
13 Chary-eyed	one-eyed	63 Onery	stubborn
14 Chocker	old man	64 Persnikity	overly particular
15 Codger	old man	65 Pullego	plucked goose
16 Croaker	prophet of doom	66 Quachehand	shaky hand
17 Crumpbacked	humpbacked	67 Quat	small person
18 Conycatcher	cheat	68 Ragmuffen	ragged beggar
19 Crochety	complaining	69 Rogue	villain
20 Crossbiter	swindler	70 Rumbluffer	jolly host
21 Cussed	difficult or wicked	71 Runt	short, squat fellow
22 Dewduster	early riser	72 Rustyguts	surly fellow
23 Dogberry	stupid constable	73 Sapscull	simple, foolish
24 Duffer	peddler of contraband	74 Scerehog	sheared lamb
25 Dullswift	sluggish messenger	75 Screwjaws	wry-mouthed
26 Dummyhunter	pickpocket	76 Shakehands	friendly
27 Earlyworm	beggar	77 Smud	dirty mark
28 Forfot	pigfeet	78 Snabbler	plunderer
29 Fussock	lazy woman	79 Snaffler	robber
30 Faytor	fortune teller	80 Stunch	smell
31 Filcher	thief	81 Topheavy	drunk
32 Foyster	cheat	82 Towhead	blonde or unkempt
33 Frumper	sturdy man	83 Twohanded	large person
34 Gabster	eloquent or vain	84 Unbaked	immature
35 Gaffer	old man	85 Uppish	quick to take offense
36 Galoot	worthless fellow	86 Upright man	leader of thieves
37 Geezer	old man	87 Upstart	nouveau riche
38 Gilly-gaupus	tall, loutish	88 Varlet	rogue
39 Gladhand	outgoing	89 Wag	frolicsome fellow
40 Glimflashy	angry	90 Whiddler	an informer
41 Groaner	thief at funeral	91 Whitelivered	cowardly
42 Grumbletonian	discontented	92 Wigga	beetle
43 Gullgroper	usurer	93 Wildrogue	thief from birth
44 Holebag	hollow bag	94 Wiseacre	foolish, conceited
45 Holebuc	hollow belly	95 Woodpecker	bettor
46 Hoydan	romping girl	96 Wrong'un	bad
47 Huckster	peddler	97 Yahoo	uncouth character
48 Hulking	large	98 Yelper	town crier
49 Illefoster	bad offspring	99 Zad	crooked body
50 Jackanape	small, ugly man	00 Zouch	slovenly man

Surnames

SURNAMES (or last names) have not always been with us.

Few in 11th century England had a family name, though most did by 1350. The practice before surnames was to find a unique first name, unused by one's ancestors or any other local people. Surnames became necessary as feudal authority required that everyone declare his taxable property and the rolls needed to differentiate between people of the same name.

Often the tax collector differentiated between people on the basis of looks (Tallman, Strong) or where the person lived (Gatesby, Wellman).



Some appellations given were the persons' professions or sidelines. While these were not given as names, they conveniently became surnames just the same. Other surnames came from a person's ancestral home and as such are covered in the section on Place Names. Similarly, the Nickname type of surname can be found in that section.

Therefore, this section covers surnames derived from professions. This can serve two purposes- that of naming the character and determining his profession (currently held or since abandoned). Admittably, the list of professions cannot strictly be used as an encounter chart- since most medievals were farmers. However, this need not check one's interest in variety, and any of the types listed might be found in a medieval city.

DICE TO ROLL there are 200 different occupations listed, so roll a 1-10 dice for the circled master listing and a 1-20 dice for the sublisting, and finally a 1-6 dice (some exceptions require 1-20) for the specific name under the Occupation. The jobs are grouped together into broad categories signalled by a bold heading.

① Armor Making Smiths

1 CHAINMAIL MAKER

- | | |
|----------|-------------|
| 1 Armor | 4 Gorde |
| 2 Byrnie | 5 Hauberger |
| 3 Ernest | 6 Hauberk |

2 SHIELD MAKER

- | | |
|-------------|---------------|
| 1 Buckler | 4 Shield |
| 2 Forteskue | 5 Shieldmaker |
| 3 Foskew | 6 Shieldman |

3 HELMET MAKER

- | | |
|------------|----------|
| 1 Bascinet | 4 Helmer |
| 2 Basinett | 5 Helms |
| 3 Helm | 6 Homer |

4 PLATE MAIL MAKER

- | | |
|-----------|-----------|
| 1 Plater | 4 Plattin |
| 2 Platner | 5 Greaver |
| 3 Platten | 6 Greeves |

5 ARMOR POLISHER & SHARPENER

- | | |
|-------------|-----------|
| 1 Dubber | 4 Grater |
| 2 Filer | 5 Honer |
| 3 Furbisher | 6 Whetter |

Weapon Making Smiths

6 KNIFE MAKER

- | | |
|-----------|-------------|
| 1 Blayder | 4 Knifsmith |
| 2 Cuttler | 5 Naesmith |
| 3 Daggar | 6 Nasmyth |

7 SWORDMAKER

- | | |
|------------|-----------|
| 1 Brander | 4 Soards |
| 2 Claymore | 5 Sworder |
| 3 Hansard | 6 Swords |

8 SPEAR & LANCE MAKER

- | | |
|--------|----------|
| 1 Bill | 4 Speare |
| 2 Pick | 5 Speers |
| 3 Pyke | 6 Speir |

9 CLEAVER MAKER

- | | |
|-----------|------------|
| 1 Cleaver | 4 Telford |
| 2 Claver | 5 Tolver |
| 3 Telfer | 6 Tulliver |

10 CALTROP MAKER

- | |
|--------------|
| 1-2 Calthorp |
| 3-4 Caltrap |
| 5-6 Caltrop |

11 AXE & HAMMER MAKER

- | |
|-------------|
| 1-2 Axer |
| 3-4 Axman |
| 5-6 Exsmith |



12 CLUB MAKER

- | | |
|-----------|------------|
| 1 Clubb | 4 Kibel |
| 2 Clubber | 5 Kibble |
| 3 Keabel | 6 Trouncer |

General Smiths

13 GENERAL SMITH

- | | |
|------------|---------------|
| 1 Farrah | 7 Bellows |
| 2 Feaver | 8 Blakesmith |
| 3 Ferrer | 9 Forger |
| 4 Fever | 10 Ironcutter |
| 5 Lefeaver | 11 Smythe |
| 6 Goffe | 12 Smye |

14 HORSESHOER

- | | |
|-------------|-------------|
| 1 Horsenail | 4 Mareskell |
| 2 Horsenel | 5 Shosmyth |
| 3 Mareschal | 6 Shouger |

15 SPECIALTY SMITHS

- | | |
|--------------|------------|
| 1 Bridell | 4 Sheather |
| 2 Botoner | 5 Spearon |
| 3 Chapemaker | 6 Sturrup |

16 SMELTER & CHARCOAL MAKER

- | | |
|----------|-----------|
| 1 Ancony | 4 Coales |
| 2 Berner | 5 Colliar |
| 3 Blumer | 6 Steels |

17 NAIL MAKER

- | | |
|-----------|-----------|
| 1 Clouter | 4 Nayles |
| 2 Nailer | 5 Spiker |
| 3 Naylor | 6 Tingler |

18 SHEAR MAKER

- | | |
|-----------|-----------|
| 1 Sharman | 4 Sheeres |
| 2 Shearer | 5 Sherr |
| 3 Sheere | 6 Shurman |

19 LOCKSMITH

- | | |
|--------|------------|
| 1 Care | 4 Keys |
| 2 Kay | 5 Lockyear |
| 3 Keer | 6 Lokyster |

20 IRON WHEEL MAKER

- | |
|----------------|
| 1-2 Weldsmth |
| 3-4 Whilesmith |
| 5-6 Wildsmith |

② Bow & Arrow Workers

- 1 BOWMAKER

1 Bowwright	4 Boyar
2 Bowrick	5 Boyers
3 Bowyers	6 Goodbowe
- 2 ARROWMAKER

1 Arrasmith	4 Flowers
2 Arsmith	5 Harrismith
3 Flecher	6 Tipper
- 3 BOWSTOCK SUPPLIER

1-2 Arrowood
3-4 Bowstock
5-6 Staver
- 4 BOWSTRING SUPPLIER

1-2 Strenger
3-4 Stringer
5-6 Stryngers
- 5 GOOSEFEATHER SUPPLIER

1 Goseling	4 Joce
2 Goss	5 Joslin
3 Gossard	6 Jossett
- 6 KEEPER OF THE BUTTS
Butts being the practice area for longbowmen

1-2 Butt
3-4 Buttman
5-6 Butts
- 7 SKILLED BOWMAN

1 Archer	4 Boman
2 Benbow	5 Bowmaster
3 Bender	6 Shuter
- 8 CROSSBOW MAKER

1 Bolter	4 Boulter
2 Boltman	5 Quarrell
3 Boltwright	6 Quarrels
- 9 CROSSBOWMAN

1 Alabaster	4 Balster
2 Arbelaster	5 Carnell
3 Ballaster	6 Crenel

Non-Ferrous Metal Workers

- 10 GOLDSMITH

1 Beter	4 Gelder
2 Finar	5 Graver
3 Goldbeter	6 Ringe
- 11 SILVERSMITH

1-2 Finesilver
3-4 Silverhewer
5-6 Silvermaker
- 12 COPPERSMITH

1 Brownsmythe	4 Kettel
2 Calderon	5 Kittle
3 Greensmith	6 Orsmythe
- 13 BRASSWORKER

1 Braisier	4 Brassey
2 Brasher	5 Latner
3 Brazier	6 Latoner
- 14 LEADWORKER

1 Leadbeter	4 Plomer
2 Leder	5 Plumber
3 Ledyeter	6 Plummer
- 15 PEWTERWORKER

1-2 Peutrer
3-4 Powter
5-6 Tynkeler
- 16 HORNSMITH

1 Combes	4 Ladeler
2 Cuillerer	5 Slayare
3 Hornor	6 Spooner



Builders

- 17 STONEMASON

1 Carrier	4 Mayson
2 Carven	5 Stoner
3 Hewer	6 Wallers
- 18 PLASTERS

1 Dauber	4 Plaster
2 Dober	5 Pargetter
3 Gysser	6 Plaister

- 19 CARPENTER
 1 Binner 4 Sayer
 2 Borders 5 Hacker
 3 Capstock 6 Wraight

- 20 STONE QUARRIER
 1 Marber 4 Puryer
 2 Marbrow 5 Quarrie
 3 Perrier 6 Quarrier

3

- 1 FLOOR & PAVEMENT LAYER
 1 Paver 4 Tyghler
 2 Pavyer 5 Tyler
 3 Tiler 6 Tylor
- 2 PAINTER
 1 Chalker 4 Staynor
 2 Lymer 5 Wheaton
 3 Paynter 6 Whytor
- 3 ROOFER
 1 Cover 4 Reeders
 2 Hilyer 5 Rusher
 3 Pitcher 6 Thackwell
- 4 GLASSWORKER
 1 Glasman 4 Glazer
 2 Glosyer 5 Verrier
 3 Glaysher 6 Verriour

Potters

- 5 CROCKMAKER
 1-2 Mugger
 3-4 Crockard
 5-6 Croker
- 6 POTMAKER
 1-2 Potkins
 3-4 Turner
 5-6 Urner
- 7 BOWLMAKER
 1-2 Boales
 3-4 Bouller
 5-6 Bowlman
- 8 JUGMAKER
 1-2 Juggar
 3-4 Jarman
 5-6 Pitcher



- 9 GENERAL POTTERS
 1 Chalk 4 Pottharst
 2 Claypool 5 Steyne
 3 Disher 6 Tankard

Wool Workers

- 10 SHEPHERDS
 1 Barker 4 Pastor
 2 Call 5 Sheepwash
 3 Mutton 6 Weather
- 11 SHEARER
 1 Crapper 4 Sheara
 2 Cropper 5 Sherr
 3 Pollard 6 Tonsur
- 12 SORTER
 1-2 Sortar
 3-4 Sorters
 5-6 Woolsorter
- 13 WASHER
 1 Boulker 4 Laver
 2 Lander 5 Steeper
 3 Lavender 6 Wascher
- 14 CARDER
 1-2 Carder
 3-4 Cardon
 5-6 Cardster
- 15 COMBER
 1-2 Combster
 3-4 Kember
 5-6 Toser
- 16 SPINNER
 1-2 Spinstar
 3-4 Twiner
 5-6 Winder
- 17 WEAVER
 1 Clothier 4 Weber
 2 Sakwebb 5 Winder
 3 Weafer 6 Woller
- 18 FULLER
 Treats new woven cloth
 1-2 Fulloon
 3-4 Tuckere
 5-6 Walkere



19 WASHER & STRETCHER

1-2 Burler
3-4 Dreyster
5-6 Tenter

20 BLEACHER

1-2 Blacker
3-4 Blaxter
5-6 Bletcher

④

1 DYER

1 Corker	4 Madster
2 Dexter	5 Wayder
3 Lyster	6 Woader

2 CLOTH FINISHER

1-2 Callendar
3-4 Drawer
5-6 Rower

3 LOOM MAKER

1 Badger	4 Satch
2 Loomer	5 Sleath
3 Rokker	6 Sly

4 WOOL MERCHANT

1 Clothier	4 Storah
2 Draper	5 Wollas
3 Pakcer	6 Wolmonger

Workers in Linen & Silk etc.

5 LINENMAKER

1 Flaxer	4 Lyner
2 Heckler	5 Lynter
3 Linacre	6 Teler

6 SILK WORKER

1 Mercer	4 Seter
2 Paller	5 Silkman
3 Sendall	6 Trower

7 ROPEMAKER

1 Rapier	4 Roper
2 Roope	5 Rupp
3 Rooper	6 Simer

8 CORD & STRING MAKER

1 Braide	4 Tredgold
2 Poynter	5 Trinder
3 Threadgill	6 Twiner

9 CANVASKER

1-3 Canevacer
4-6 Pavilloner

10 CAMELHAIR CLOTHMAKER

1-3 Camplin
4-6 Campling

11 FELTMAKER

1-2 Felter
3-4 Feltman
5-6 Feutrer

12 HAIRCLOTH MAKER

1-2 Haywright
3-4 Tailman
5-6 Taylmonger

13 TAPESTRY MAKER

1-3 Tapicer
4-6 Tapster

14 CLOTHING MAKER

1 Capron	4 Stoller
2 Curtler	5 Taillour
3 Snider	6 Walshman

15 MILLINER

1 Callear	4 Hatter
2 Capper	5 Hood
3 Coyfer	6 Wimple

16 SHIRTMAKER

1-2 Camoys
3-4 Jobar
5-6 Jupe

17 CLOTHING REPAIRER

1-2 Cloutt
3-4 Dubber
5-6 Feliper

18 BLANKET & MAT MAKER

1-2 Chaloner
3-4 Mattar
5-6 Tapner

- 19 BAG & SACK MAKER
 1 Baggot 4 Poker
 2 Burser 5 Sacher
 3 Poughler 6 Saker

Leather Workers

- 20 RAWHIDE PRODUCER
 1-2 Feller
 3-4 Pilter
 5-6 Skynner

5

- 1 LEATHERMAKER
 1 Barkis 4 Tawner
 2 Berker 5 Tanur
 3 Curryer 6 Whithair

- 2 BELTMAKER
 1-2 Belter
 3-4 Canterbury
 5-6 Gurtler

- 3 LEATHER BOTTLEMAKER
 1-2 Botler
 3-4 Bottell
 5-6 Budge

- 4 SADDLEMAKER
 1-2 Baster
 3-4 Zeller
 5-6 Goyster

- 5 GLOVEMAKER
 1-2 Ganter
 3-4 Gaunter
 5-6 Glover

- 6 LEATHER BAGMAKER
 1-2 Belger
 3-4 Boulger
 5-6 Purser

- 7 COBBLER
 1 Boote 4 Cobeler
 2 Clouter 5 Corwin
 3 Code 6 Soutar

- 8 KIDSKIN WORKER
 1-2 Cheverall
 3-4 Chiverrell
 5-6 Chivrall

- 9 BELLOWS MAKER
 1-2 Bellows
 3-4 Beloe
 5-6 Belger

- 10 OTHER LEATHER WORKERS
 1 Buskin 4 Leathers
 2 Bridell 5 Loriner
 3 Halter 6 Skiver

- 11 FURRIER
 1 Cony 4 Pelter
 2 Furr 5 Pilcher
 3 Pelly 6 Pilter



Farmers

- 12 PEASANT FARMER (1-10 Acres)
 1 Akkers 11 Fourake
 2 Acreman 12 Mawer
 3 Beane 13 Plante
 4 Cottis 14 Plewman
 5 Felders 15 Reper
 6 Dunger 16 Seader
 7 Delacot 17 Velden
 8 Garden 18 Tilyer
 9 Gardyne 19 Vilain
 10 Farmar 20 Werkman

- 13 APPLE FARMER
 1-2 Apple
 3-4 Appleton
 5-6 Appleyrd

- 14 BEEKEEPER
 Honey was used extensively where
 sugar was unavailable
 1-2 Beman
 3-4 Bemister
 5-6 Honeymann

15 EX-VETERAN, FREEMAN FARMER
Ironically, the same names apply
to churls- unfree serfs
1-2 Bond
3-4 Boundy
5-6 Hosbons

16 CHERRY GROWER
1-2 Cherriman
3-4 Cherry
5-6 Chyry

17 FREEMAN FARMER (5-20 Acres)
1 Freeberne 4 Freeland
2 Friman 5 Yeman
3 Franklyn 6 Youmans

18 WELL-TO-DO FARMER (120 acres)
A hide equalled 120 acres
1-2 Hides
3-4 Hyde
5-6 Hyder

19 RICH FARMER (with 600 acres)
1-2 Fifefield
3-4 Fifett
5-6 Fifoot

20 OVERSEER OF LARGE FARM
1-3 Grainge
3-4 Granger

⑥

1 CATTLE TENDER
1 Bester 4 Lathe
2 Drover 5 Oxe
3 Heard 6 Stears

2 HAY SELLER
1-2 Heaman
3-4 Highman
5-6 Hyman

3 SURVEYOR
1 Peach equalled 16.5'
1-3 Peachier
4-6 Peachman

4 THRESHER
1-2 Tasker
3-4 Thresher
5-6 Thrasher

5 VEGETABLE GROWER & SELLER
1-2 Worter
3-4 Worts
5-6 Wortt

6 CHEESE WORKER
1 Cherritt 4 Finnick
2 Cheser 5 Wheeker
3 Chissick 6 Ewart

7 MILK WORKER
Milk drinking could be dangerous
without purification invented
much later
1-2 Daye
3-4 Dayman
5-6 Melc

8 BUTTER
1-2 Buttar
3-4 Churner
5-6 Smerenan

9 SLAUGHTERER
Most medieval livestock had to be
butchered each fall or by end of
winter due to peasants' lack of
fodder
1 Fleshhewer 4 Macecrer
2 Bukmarter 5 Slaytor
3 Flesher 6 Knatchbull

10 HOG BUTCHER
1-2 Bakon
3-4 Kellhogg
5-6 Stikker

11 SWINEHERD
1 Abear 4 Grice
2 Denne 5 Hoggar
3 Forwood 6 Swayne

12 GOATKEEPER
1-2 Gait
3-4 Gaytor
5-6 Goatard

13 POULTRYKEEPER
1 Cicen 4 Gosere
2 Doak 5 Henn
3 Gelyner 6 Puleter

- 14 STABLEMAN
 1 Hakney
 2 Mascall
 3 Pullin
 4 Cottard
 5 Stedmann
 6 Studdy

- 15 MILLER
 1 Burwright
 2 Grynder
 3 Meale
 4 Millar
 5 Mullard
 6 Winmill

- 16 MEAL-SIEVEMAKER
 1 Boulton
 2 Bultel
 3 Crevar
 4 Ridler
 5 Sever
 6 Sivyler

Other Professions

- 17 BAKER
 1 Bacchus
 2 Baiker
 3 Barley
 4 Dower
 5 Fagge
 6 Kneder

- 18 SPICE DEALER
 1 Carker
 2 Garlicke
 3 Ginger
 4 Leaker
 5 Mustart
 6 Peppar

- 19 SALT DEALER
 1 Salt
 2 Salter
 3 Saulter
 4 Sauter
 5 Sawter
 6 Weller

- 20 SAILOR
 1 Ashman
 2 Bottan
 3 Boesan
 4 Floter
 5 Gally
 6 Marner
 7 Saemann
 8 Saylor
 9 Stermann
 10 Shippe
 11 Seemans
 12 Skipwright

⑦

- 1 FERRYMAN
 1-2 Ferri
 3-4 Ferrier
 5-6 Ferriman

- 2 KEELMAKER
 1-2 Kellar
 3-4 Kelmaker
 5-6 Kelman



- 3 CAULKER OF SEAMS
 1-2 Picher
 3-4 Pitcher
 5-6 Pitchers

- 4 MERCHANT
 1 Barter
 2 Candler
 3 Barley
 4 Chaffer
 5 Corser
 6 Feather
 7 Groser
 8 Hayman
 9 Marchand
 10 Monger
 11 Vendor
 12 Warman

- 5 HUCKSTER
 1 Badger
 2 Brokur
 3 Faggeteer
 4 Hawker
 5 Hucker
 6 Packman

- 6 BREWER
 Ale was the only drink around,
 and some monasteries limited
 their members to no more than
 1 gallon each per day
 1 Bracer
 2 Bruster
 3 Brower
 4 Cadel
 5 Godayle
 6 Malster

- 7 COOPER
 1 Barrel
 2 Cowper
 3 Hooper
 4 Larder
 5 Tubb
 6 Vattman

- 8 BASKETMAKER
 1 Bannister
 2 Bushell
 3 Corbell
 4 Fanner
 5 Leeper
 6 Ripper

- 9 CABINETMAKER
 1 Artrick
 2 Coffe
 3 Hucher
 4 Maser
 5 Turnor
 6 Whicher

- 10 WHEELWRIGHT
 1 Kortwright
 2 Wagner
 3 Wayne
 4 Wayler
 5 Wheler
 6 Whelster

- 11 TOOLMAKER
 1 Beck
 2 Besmer
 3 Brayer
 4 Malet
 5 Rasor
 6 Shovel

12 BELL-FOUNDER
1-2 Billiter
3-4 Molder
5-6 Panner

13 MINTER
1-2 Coiner
3-4 Minter
5-6 Seeler

Castle & Manor Workers

14 DEPUTY OF CASTLE
1 Bailie 7 Sayner
2 Baylyff 8 Seneschall
3 Castellian 9 Senskell
4 Pretor 10 Shirrefs
5 Procter 11 Shreeves
6 Provost 12 Stewart

15 MAN OF GENTRY
Aide or servant to noble
1 Batchlor 4 Paige
2 Clark 5 Ryder
3 Jent 6 Squier

16 SERGEANT
Non-military petty official
1 Sargant 4 Sergean
2 Sargint 5 Sergeant
3 Sarjent 6 Surgison

17 TAX ASSESSOR
1 Catchpole 4 Gabler
2 Ketcher 5 Horder
3 Counter 6 Toller

18 DOORKEEPER
1 Darwood 4 Gatward
2 Dorrard 5 Waites
3 Durwood 6 Wait

19 GUARD
1 Ward 4 Spier
2 Yeoman 5 Garth
3 Totman 6 Gard

20 DRAWBRIDGE KEEPER
1-2 Bridgman
3-4 Brugger
5-6 Pont

8

1 MESSENGER
1 Bode 4 Paige
2 Golightly 5 Sherewin
3 Galpyn 6 Trotter

2 COOK
1 Coke 4 Ketchen
2 Currey 5 Pot
3 Hastler 6 Sauser

3 BREAD SUPPLIER
1 Pan 4 Panter
2 Panniers 5 Panther
3 Pans 6 Pantry

4 WINE CELLARER
1 Burle 4 Buttery
2 Burls 5 Buttler
3 Butler 6 Buttrey

5 FOOD SUPPLIER
1 Cater 4 Chaytor
2 Catorer 5 Spender
3 Chater 6 Steart

6 MANAGER OF AFFAIRS
1-2 Hallard
3-4 Haller
5-6 Hallward

7 MANAGER OF CLOTHING
1-2 Wardrobe
3-4 Wardroper
5-6 Waredraper

8 PROFESSIONAL JOUSTER
1-2 Jewster
3-4 Joester
5-6 Juster

9 SERVICER OF CHAMBER POTS
1 Chalmers 4 Boorman
2 Chamberlayne 5 Bower
3 Champerlen 6 Burman

10 JAILER
1 Dumjohn 4 Gaylor
2 Dunjon 5 Keep
3 Galer 6 Keeper

- 11 USHER
1-2 Husher
3-4 Lusher
5-6 Ussher

- 12 BEARER OF MESSAGES
AND CHALLENGES
1 Herald 4 Herrald
2 Heraud 5 Herrod
3 Herod 6 Herrold

- 13 JESTER
1-2 Gestour
3-4 Jester
5-6 Jestyr

- 14 BARD
1 Bard 4 Minstrell
2 Bardman 5 Tague
3 Keig 6 Tighe

- 15 SERVANT
1 Hine 4 Savant
2 Lackey 5 Swain
3 Mann 6 Swayne

- 16 FALCONER
1 Buzzard 7 Hawkitts
2 Faliner 8 Mewer
3 Fawkner 9 Muskett
4 Haggard 10 Mushet
5 Haggart 11 Ostridge
6 Hawker 12 Sparhawk

Entertainers

- 17 STRING INSTRUMENTALIST
1 Crowther 4 Harper
2 Fidler 5 Luter
3 Vieler 6 Saulter

- 18 HORN BLOWER
1 Beemer 4 Hornblow
2 Cornet 5 Pyper
3 Flutter 6 Waghorne

- 19 DRUMMER
1 Drumm 4 Tabiner
2 Tabah 5 Tempany
3 Taberer 6 Tempnor

- 20 ORATOR
1 Mutter 4 Sermin
2 Preacher 5 Spackman
3 Reardon 6 Spelman

9

- 1 DANCER
1 Dancer 4 Springer
2 Hopper 5 Tripper
3 Leeper 6 Tumber

- 2 SINGER
1 Canter 4 Dixie
2 Caunter 5 Gleeman
3 Chantrell 6 Sangster

Outdoorsmen

- 3 GUARDIANS OF FOREST
PRESERVE
1 Parkman 4 Warboys
2 Forster 5 Warren
3 Verdier 6 Woodward

- 4 HUNTER
1 Boarman 7 Ferreter
2 Bor 8 Fowler
3 Brocket 9 Fuggles
4 Chace 10 Hosler
5 Catchlove 11 Roebuck
6 Earwacker 12 Todhunter

- 5 DOG TRAINER
1-2 Berner
3-4 Brenner
5-6 Brackner

- 6 FISHERMAN
1 Baiss 7 Kiddell
2 Bodfish 8 Laxman
3 Codlin 9 Netter
4 Fishlock 10 Peachner
5 Girling 11 Pike
6 Harenc 12 Wears

- 7 COCKFIGHT PROMOTER
1-3 Coxeter
4-6 Coxettere

8 BANNER BEARER

1-3 Barneman
4-6 Dragon

9 FOOT RACER

1-2 Forlong
3-4 Furlonge
5-6 Furlonger

10 GAMERS

1-2 Gaman
3-4 Gamman
5-6 Gammond

11 SWORD & BUCKLER FIGHTER

1-2 Hurlbatt
3-4 Hurlbut
5-6 Hurlbutte



12 WRESTLER

1 Cempa	4 Restler
2 Kemp	5 Ressler
3 Kempe	6 Wraestler

13 PARROT ARCHER

From a game of skill where one shoots a parrot (or suitable replica) off a pole with a bow

1 Papigay	4 Pobjoy
2 Pebjoy	5 Popejoy
3 Pobgee	6 Popjoy

14 PORTER

1 Camel	4 Heaver
2 Carrier	5 Jagger
3 Drayman	6 Loder

Lawmen & Officials

15 SHERIFF

1 Lackman	4 Sherriffs
2 Pretor	5 Shirrefs
3 Reaves	6 Shrieves

16 MARSHAL

Manager of horses
1-2 Marschall
3-4 Marskell
5-6 Maskill

17 SENESCHAL

Noble's second in command
1 Senchall 4 Steuart
2 Senecal 5 Stewart
3 Seniskell 6 Stuart

18 TOWN CRIER

1-3 Crier
4-6 Cryer

19 JUDGE

1 Deam	4 Dooman
2 Deemer	5 Jestice
3 Demings	6 Justice

20 LITIGATION TRICKSTER

1-2 Prockter
3-4 Procter
5-6 Proctor



10

- 1 ISSUER OF SUMMONS
1-2 Maier
3-4 Simner
5-6 Sumpner
- 2 OVERSEER
1-2 Greef
3-4 Grrieff
5-6 Grieves
- 3 IMPOUNDER OF ANIMALS
1-2 Pender
3-4 Pinfold
5-6 Pounder
- 4 HANGMAN
1 Bailhache 4 Burnand
2 Brennan 5 Crakesbone
3 Brennans 6 Hanger
- 5 FEE COLLECTORS
1-2 Femister
3-4 Phemister
5-6 Phimister
- 6 OFFICIAL APPROVING HEIRS
TO A FIFE
1-3 Cheater
4-6 Chetter
- 7 CHECKER OF GRAIN
MEASUREMENT
1-3 Strike
4-6 Striker
- 8 LAND ALLOTTER
1-2 Hayward
3-4 Heywood
5-6 Messer
- 9 KEEPER OF THE GRANERY
1-2 Garner
3-4 Gerner
5-6 Warnett
- 10 MAYOR
1 Lammond 4 Lawman
2 Lamot 5 Mayers
3 Law 6 Meier

Clerical Officials

- 11 CLERICS
1 Canon 4 Deakin
2 Caplan 5 Preist
3 Cardnell 6 Viker
- 12 CHURCH WORKERS
1 Bellman 4 Kirkman
2 Croser 5 Seon
3 Gramer 6 Verger
- 13 MONKS
1 Almonger 4 Labbet
2 Deanes 5 Monnick
3 Frater 6 Prier
- 14 MONASTERY WORKER
1 Cellarer 4 Porters
2 Kitchner 5 Spittal
3 Pattin 6 Spittler

Miscellaneous

- 15 SCRIBE
1 Bunclarke 4 Penman
2 Graff 5 Scribner
3 Nutter 6 Wryter
- 16 UNIVERSITY OFFICIALS
1 Beadel 4 Fellowes
2 Buddle 5 Mentor
3 Bursar 6 Proctor
- 17 DOCTOR
1 Barbour 4 Physick
2 Bleder 5 Lecher
3 Cupper 6 Souker
- 18 CHAMPION
1-2 Champion
3-4 Beater
5-6 Fender
- 19 MERCENARY
1-3 Battyll
4-6 Punyer
- 20 ENGINEER
1 Genower 4 Jenner
2 Ginner 5 Mangnall
3 Gynour 6 Manknell

Place Names

PLACE names added to a name give a character background and a place in the world. The following prefixes and suffixes are combined to make village, city, shire and province names.

There are at least two ways of using the place names- as an ending, *Selwyn of Sundershire*, or beginning, *Shaftholm Shadrack*.

The list serves also as a means of generating place names for world map making, irrespective of character names. Try rolling the suffix chart first or other variations, like three rolls- 1 prefix and 2 suffixes etc. It is possible that the place name generated might evoke a vague myth with a basis in truth. Therefore, *Sabredock* might have been a village named by buccaneers when it was their sanctuary; digging deeper in village tradition might find that there is a cave where one of the pirate's ghost resides still!

Unfortunately, most place names are more mundane. *Oxbridge* was built up by the river because of the bridge which the oxen crossed etc. But perhaps even this simple name reminds one of a very different beginnings, with a more fantastic flair. Maybe in the midst of the battle, a magician charmed the oxen to create a bridge across the raging river by holding on to each other's tails- and thus the fleeing king and his guard got across.

The parenthesis after some listings encloses a part that may improve the sound or meaning of the entire name. Likewise, combinations may be pluralized or added to- *en*, *ing*, *ton*, *ville* etc.



DICE TO ROLL for the prefix roll one 1-4 die for the 'hundreds', and two 0-9 dice for the 'tens' and 'ones'; similarly, for the suffix roll 1-8 die for the 'hundreds', and two 0-9 dice for the 'tens' and 'ones', and combine the two results.

Place Name Prefixes

100 Ab	150 Bird	200 Coral	250 Eye
101 Abber	151 Black	201 Corn	251 Fair
102 Abbey	152 Bleeding	202 Covetous	252 Faith(ful)
103 Abbots	153 Blessed	203 Creak	253 Father
104 Abing	154 Bliss	204 Crescent	254 Fall
105 Acnash	155 Bloom	205 Crick	255 Fang
106 Acre	156 Blue	206 Crook	256 Far
107 Adder	157 Bolt	207 Crow(s)	257 Fell
108 Adding	158 Bond	208 Crystal	258 Fire
109 Al	159 Boon	209 Cutt(ing)	259 First
110 Ald(en)	160 Box	210 Damp	260 Flat
111 Alder	161 Bow	211 Dank	261 Fleet
112 Alk	162 Brae	212 Dark	262 Fly(ing)
113 Allen	163 Brass	213 Dart	263 Foal
114 Alt	164 Bray	214 Day	264 Fog
115 Altar	165 Brick	215 Dead	265 Ford
116 Amber	166 Bridge	216 Deaf	266 Fore
117 Amble	167 Bright	217 Deer	267 Forest
118 Anchor	168 Brink	218 Den	268 Four
119 Angle	169 Bronze	219 Devil(s)	269 Free(d)
120 Ant	170 Brown	220 Diamond	270 Friend(s)
121 Apple	171 Bryn	221 Dim	271 Frost
122 Ard(en)	172 Buck	222 Dirty	272 Fruit(ful)
123 Armor	173 Bull	223 Diver	273 Garth
124 Arrow	174 Bur	224 Dole	274 Garnet
125 Art	175 Burning	225 Don	275 Gas
126 Ash(en)	176 Burnt	226 Double	276 Giant(s)
127 Aston	177 Cam	227 Dour	277 Glacier
128 Auld(en)	178 Can(dle)	228 Dove	278 Glass
129 Avon	179 Cape	229 Dover	279 Glen
130 Axe	180 Carn	230 Dragon(s)	280 Glory
131 Azure	181 Carrick	231 Dripping	281 Gloss
132 Back	182 Castle	232 Drowning	282 Goat
133 Bad	183 Cave	233 Druid(s)	283 God
134 Bag	184 Cedar	234 Drum	284 Gold(en)
135 Bald	185 Center	235 Dry	285 Good
136 Bard(s)	186 Channel	236 Duck	286 Grand
137 Barn	187 Chapel	237 Dwarf	287 Granite
138 Baron	188 Charl	238 East	288 Great
139 Barren	189 Cherry	239 Eden	289 Green
140 Barrow	190 Chip	240 Edge	290 Grey
141 Bath	191 Clay	241 Eerie	291 Growling
142 Battle	192 Clear	242 Elf(en)	292 Gruesome
143 Bear	193 Close	243 Elk(en)	293 Guardian
144 Bee	194 Cloud(y)	244 Elm	294 Guild
145 Bell	195 Clover	245 Emerald	295 Hag
146 Berry	196 Coate	246 Enchanted	296 Hammer
147 Bid	197 Cold	247 Ered	297 Handy
148 Big	198 Concealed	248 Ever	298 Harbor
149 Birch	199 Copper	249 Evil	299 Happy

300	Hard	350	Little	400	Peel	450	Smoke
301	Harp(y)	351	Live(ing)	401	Pen	451	Soft
302	Hart	352	Lizard	402	Pine	452	Spider
303	Hazel	353	Llan	403	Placid	453	Spotted
304	Haz(y)	354	Long	404	Plow	454	Stan
305	Heart	355	Loose	405	Pure	455	Stock
306	Hickory	356	Love(ly)	406	Quarry	456	Stoke
307	High	357	Luck	407	Quick	457	Storming
308	Hind	358	Lune	408	Quiet	458	Stow
309	Hog(s)	359	Lyn	409	Rabid	459	Street
310	Honey	360	Mad	410	Rake	460	Sugar
311	Honor	361	Ma'id(en)	411	Rain(y)	461	Sun(der)
312	Hook	362	Mal	412	Ram	462	Swan
313	Hoop	363	Manor	413	Rare	463	Sweet
314	Hope	364	Maple	414	Rebel	464	Swine
315	Horn	365	Marble	415	Red	465	Tame
316	Horse	366	Marsh	416	Rich	466	Temple
317	Hot	367	Mate	417	Right	467	Time
318	Huge	368	Math	418	Rising	468	Top
319	Hungry	369	May	419	Rogue(s)	469	Tower
320	Hyde	370	Mean	420	Round	470	Trek
321	Hydra	371	Mel	421	Rubble	471	True
322	Ice(y)	372	Mid(dle)	422	Ruby	472	Tug
323	Infant	373	Mill(er)	423	Rush	473	Tusk
324	Infested	374	Mine	424	Run(ning)	474	Twin
325	Infidel	375	Monk(s)	425	Rye	475	Up(per)
326	Ink	376	Mount	426	Sabre	476	Valiant
327	Innocent	377	Mud(dy)	427	Sacred	477	Vile
328	Ivory	378	Murk(y)	428	Sailor(s)	478	Vine
329	Ivy	379	Naked	429	Saint	479	Violent
330	Jade	380	Near	430	Salt	480	Vow
331	Javelin	381	Neather	431	Sand	481	Wagon
332	Jewels	382	New	432	Satin	482	Walnut
333	Jinx	383	Night	433	Satyr	483	Wand
334	Joy(ful)	384	Noble	434	Savage	484	War(rant)
335	Key	385	Nomad	435	Scrub	485	Watch
336	King(s)	386	North	436	Sea	486	Wax
337	Knock	387	Oak(en)	437	Sear	487	Weapon
338	Lake	388	Odd	438	Shadow	488	Weasel
339	Lame	389	Old	439	Shaft	489	Wedge
340	Lance	390	One	440	She	490	Well
341	Last	391	Open	441	Shield	491	West
342	Late	392	Out	442	Silent	492	White
343	Law(ful)	393	Over	443	Silven	493	Wild
344	Legion	394	Ox(en)	444	Silver	494	Win(d)
345	Left	395	Pack	445	Slate	495	Winter
346	Lewd	396	Pad	446	Slave(s)	496	Wolf
347	Light	397	Pale	447	Sleeping	497	Wood
348	Lion	398	Past	448	Small	498	Worm(s)
349	Lime	399	Pearl	449	Smite	499	Yard

Place Name Suffixes

100	abbey	150	bold	200	cone	250	dent
101	able	151	bole	201	convent	251	deck
102	abyss	152	borne	202	cooler	252	desire
103	ace	153	borough	203	coor	253	devil
104	ache	154	boy	204	coot	254	diamond
105	act	155	brace	205	core	255	dike
106	age	156	branch	206	coral	256	dile
107	agon	157	bray	207	cote	257	ding(1e)
108	agree	158	breath	208	council	258	dip
109	ague	159	breed(er)	209	counter	259	disease
110	aid	160	bridge(s)	210	court	260	ditch
111	air	161	brook	211	cover	261	dock
112	alum	162	brown	212	cox	262	dog
113	anger	163	brush	213	coyote	263	dome
114	ape	164	bull	214	cradle	264	dont
115	apostle	165	burgh	215	craft	265	doom
116	arbor	166	burrow	216	crave	266	dorf
117	arches	167	burst	217	crawl	267	drew
118	argo	168	bury	218	creature	268	dried
119	ark	169	bush	219	creek	269	drite
120	asp	170	but	220	crest	270	drop
121	ate	171	<u>cad</u>	221	crew	271	dross
122	axe	172	<u>canyon</u>	222	crook	272	drudge
123	bad	173	cap	223	crossing	273	dry
124	<u>bait</u>	174	cargo	224	crown	274	duct
125	balance	175	cat(e)	225	crunch	275	dum
126	balky	176	castle	226	crust	276	dust
127	ball	177	cave	227	cud	277	dwarf
128	band	178	cene	228	curl	278	<u>earth</u>
129	bank	179	cent(er)	229	curr	279	<u>eater</u>
130	bar	180	chain	230	current	280	eden
131	bas	181	cham	231	curse	281	edge
132	basher	182	chase	232	curtain	282	eel
133	bay	183	cherry	233	cut	283	egg
134	beach	184	chin	234	cyclone	284	ebb
135	beam	185	circle	235	cypress	285	echo
136	bear	186	clearing	236	cyst	286	elk
137	beck	187	climb	237	<u>dale</u>	287	emblem
138	bend	188	clone	238	dasher	288	emu
139	bere	189	cloth	239	dawn	289	elf
140	berg	190	cluster	240	daze	290	en
141	berry	191	cite	241	deceit	291	epic
142	bill	192	climax	242	decision	292	estate
143	birth	193	claim	243	decoy	293	eyed
144	bit	194	cock	244	defense	294	<u>fair</u>
145	black	195	colony	245	deity	295	<u>fag</u>
146	blue	196	comber	246	delight	296	fall(s)
147	bluff	197	comic	247	dell	297	fare
148	boa	198	commune	248	demand	298	fast
149	body	199	cone	249	demon	299	fell(ow)

300	fail	350	hand	400	jaguar	450	lan(d)
301	field(s)	351	harbor	401	jam(b)	451	lane
302	fight	352	harp	402	jaw	452	lantern
303	fin	353	hart	403	jay	453	lamprey
304	fire	354	haven	404	jet(ty)	454	lark
305	firth	355	head	405	jig	455	lar(va)
306	fish	356	heap	406	jinx	456	las
307	flag	357	heart	407	job	457	latch
308	flow(er)	358	heat(h)	408	join	458	late
309	fod	359	hedge	409	journ	459	laugh
310	foil	360	heights	410	joust	460	lead
311	folk	361	helm	411	jowl	461	leaf
312	foot	362	hen	412	joy	462	lecher
313	force	363	hill(s)	413	judge	463	leech
314	ford	364	hilt	414	juggler	464	leigh
315	form	365	hitch	415	jump	465	lene
316	fort	366	hive	416	junct(ion)	466	leg
317	foul	367	hold	417	jungle	467	leper
318	fowl	368	hole	418	jure	468	levy
319	fox	369	hollow	419	just	469	lick
320	frame	370	holm	420	kame	470	life
321	friend	371	holt	421	kan	471	lin(e)
322	fry	372	hook	422	karst	472	lis
323	fuddle	373	horn	423	keel	473	lite
324	furrow	374	hot	424	keep	474	lift
325	fury	375	hound	425	ken(nel)	475	like
326	<u>gain</u>	376	hour	426	kettle	476	link
327	gand(o)	377	house	427	key	477	load
328	gape	378	hovel	428	kid	478	lock
329	gar(th)	379	hurst	429	kill	479	loon
330	gate	380	husk	430	kindle	480	loose
331	glass	381	hut(ch)	431	kin(dred)	481	lon
332	glen	382	ice	432	king	482	lord
333	glow	383	idol	433	klein	483	lore
334	gor(y)	384	idyll	434	knave	484	low
335	grade	385	ilk	435	knife	485	lund
336	grail	386	image	436	knight	486	lure
337	gram	387	import	437	knock	487	<u>made</u>
338	grave(s)	388	imprint	438	knoll	488	man
339	greave(s)	389	incline	439	knot	489	mark
340	green	390	ington	440	knuckle	490	mart
341	grey	391	inlet	441	kraal	491	market
342	ground	392	inn	442	krone	492	march
343	grove	393	insect	443	<u>labor</u>	493	mass
344	guard	394	irk	444	<u>ladder</u>	494	mat
345	guess	395	iron	445	lade	495	mate
346	gy	396	ivory	446	lady	496	math
347	<u>hall(s)</u>	397	ivy	447	lack	497	mead
348	<u>halt</u>	398	<u>jackal</u>	448	lair	498	mel
349	ham	399	<u>jade</u>	449	lake	499	mend

Place Name Suffixes

500	ment	550	ocher	600	plains	650	reptile
501	mere	551	ode	601	pocket	651	rest
502	meter	552	odor	602	pod	652	rett
503	milk	553	off	603	point	653	rew
504	mill	554	ogy	604	pol	654	ridge
505	mine	555	oil	605	polk	655	right
506	mirth	556	omen	606	port	656	rill(s)
507	mist	557	one	607	post	657	rine
508	mission	558	ooze	608	pot	658	ring
509	mite	559	open	609	power	659	rite
510	mode	560	opus	610	pond	660	road
511	mont	561	oracle	611	pool	661	roar
512	moor	562	orb	612	pox	662	robe
513	moose	563	order	613	prairie	663	rod
514	more	564	orgy	614	praise	664	roll
515	mound	565	orient	615	province	665	roof
516	mouth	566	origin	616	puddle	666	rook
517	muck	567	orphan	617	pura	667	room
518	mud	568	other	618	python	668	roost
519	music	569	out	619	quack	669	root
520	<u>nail</u>	570	over	620	quad	670	ron(e)
521	<u>name</u>	571	owl	621	quail	671	rose
522	narrows	572	<u>pace</u>	622	quake	672	round
523	nature	573	<u>pack</u>	623	qualms	673	ruin
524	naught	574	paddle	624	quarry	674	rum(p)
525	neat	575	pair	625	quartz	675	run
526	neck	576	pall	626	quay	676	rut
527	nectar	577	palm	627	que	677	<u>saber</u>
528	needle	578	pan	628	queen	678	saddle
529	neighbor	579	parade	629	quest	679	sand
530	ness	580	park	630	quick	680	say
531	net	581	pass	631	quin	681	sby
532	news	582	passage	632	<u>rabble</u>	682	scale
533	nibble	583	patch	633	race	683	scape
534	niche	584	path	634	rach	684	scar
535	nickle	585	patrol	635	rack	685	scent
536	night	586	pause	636	rain	686	scope
537	nil	587	pawn	637	ral	687	scream
538	nob(1e)	588	peacock	638	ram	688	scribe
539	nock	589	pearl	639	ramp	689	sea
540	noise	590	pedal	640	ranger	690	seed
541	none	591	perch	641	rank	691	sett
542	nose	592	peak	642	raft	692	shade
543	notch	593	pier	643	rail	693	shaft
544	nugget	594	pike	644	rapids	694	sheriff
545	nymph	595	pile	645	rash	695	shield
546	<u>oak</u>	596	pit	646	realm	696	shine
547	<u>oar</u>	597	pitch	647	recruit	697	ship
548	obelisk	598	pixie	648	red	698	shire
549	ocelot	599	place	649	reef	699	shore

700 shoe	750 telle	800 varna	850 way
701 shroud	751 temple	801 vassal	851 weed
702 side	752 terre	802 vast	852 weevil
703 siege	753 tic	803 vat	853 well
704 sin	754 tide	804 vault	854 whip
705 site	755 tight	805 venom	855 white
706 size	756 time	806 vent	856 whole
707 skill	757 tint	807 venture	857 wick
708 skull	758 tip	808 ver	858 widow
709 slant	759 thorn	809 verdict	859 wild(cat)
710 sley	760 token	810 vern	860 wife
711 sod	761 ton	811 verse	861 win
712 soon	762 torch	812 vert	862 wish
713 sound	763 tory	813 vest	863 wisper
714 space	764 tower	814 vestige	864 whistle
715 spire	765 tower	815 vicar	865 witch
716 springs	766 town	816 viceroy	866 wing
717 square	767 tracks	817 victim	867 wolf
718 stable	768 trade	818 victor	868 woman
719 stad	769 trap	819 view	869 wood
720 stage	770 tray	820 vigil	870 world
721 stalk	771 tree	821 vigor	871 worm
722 stand	772 trick	822 villa	872 wort
723 star	773 tringe	823 village	873 worth
724 station	774 trope	824 villain	874 wool
725 stead	775 trough	825 ville	875 wright
726 steed	776 trust	826 vineyard	876 wyvern
727 steppe	777 try	827 violet	877 <u>yack</u>
728 sting	778 turret	828 viper	878 yan
729 stock	779 <u>unicorn</u>	829 virgins	879 yank
730 stone	780 <u>union</u>	830 virtue	880 yard
731 stork	781 up	831 vision	881 yas
732 storm	782 urn	832 vista	882 yaw(n)
733 straight(s)	783 user	833 vixen	883 yean
734 stral	784 usher	834 voice	884 years
735 stray	785 utopia	835 void	885 yeoman
736 stream	786 <u>vale</u>	836 volcano	886 yoke
737 strike	787 <u>valley</u>	837 volley	887 yond
738 strip	788 valon	838 von	888 yore
739 strut	789 vagabond	839 vulture	889 york
740 sun	790 value	840 <u>wagon</u>	890 <u>zan</u>
741 sur	791 vamp(ire)	841 wail	891 zeal
742 swamp	792 van	842 walk	892 zel
743 swing	793 vanda	843 wall	893 zest
744 sword	794 vanir	844 war	894 zine
745 <u>tale</u>	795 vanish	845 ward	895 zoan
746 talk	796 vanity	846 ware	896 zole
747 tan	797 vanquish(ed)	847 watch	897 zone
748 tee	798 vapor	848 water	898 zoic
749 tender	799 varia	849 wat	899 zote

Titles



TITLES are usually defined as names denoting rank or honors. This would include royal and official titles plus religious and military titles. I've expanded the definition to include honorary titles and nicknames awarded because of famous deeds. Interestingly, a grateful nickname such as *Warwinner* might be given to a citizen because of his heroic actions, and then past on to his children in apparent hope that the heroism is hereditary.

With this wider definition, the following lists contain both respectful and ironic titles and modifiers. So, a Lawful regent might be called *His Eminence, The Most Genteel Czar Colwyn the Third*, whereas a Chaotic leader (or Thief Guildmaster) might be called *The Bloated & Diabolical Dunwody, The High Honcho of Shamelessness*. Your own limit of patience will determine how many modifiers and titles a character needs.

The 20 lists include 4 basic categories: Titles bespeaking famous acts or tendencies (#1-6 where a prefix & suffix are combined to produce the title), Noble Names and modifiers (#7-11), Vulgar Leader Titles and modifiers (#12-17) and specific relation or occupations (#18-20). Other occupations such as magicians and priests have not been listed due to the existence of lists of synonyms in most fantasy games & since these synonyms are often used to designate specific levels of power, their use can cause some confusion.

Titles will be bestowed mainly on the regal, heroic and powerful (as well as the notorious, infamous and fearsome). However, a title can become meaningless if there are too many claims on it or unauthorized usages. Arabic titles of *Pasha* and *Bey* (meaning high ranking officer), as well as *Effendi* (for civil servants) were abolished after their overuse. This suggests a land where there are no common people, only nobility, down to the *Servicers of the Chamber Pots- 'His Most Bountiful, Pot Upholder'*. Ordinary professions' titles often become a part of ones name- see section on Surnames.

Notes and suggestions on the lists themselves follow. The first six lists of prefixes and suffixes may be interchanged to produce new combinations. Chart number 2's prefixes and suffixes should be joined with the phrase *of the*; try reversing the results occasionally, so that *Ward of the Green* would become *Greenward*. A village name might be substituted for the listed suffixes. Chart number 6 can be used omitting the suffix, to obtain a nickname of sorts. For example- *Horad the Horse*.

Chart number 7 lists Noble Titles and the female equivalent of few can be found after the listing in parenthesis. More noble modifiers can be found in the section on Nicknames; see NN#31 Great, NN#41 Kind, and NN#69 Sacred.

More grotesque modifiers for Chaotic leaders can be found in the Nickname section also; see NN#23 Evil, NN#67 Roguish, NN#91 Violent, and NN#93 Vulgar. The list on Relationship Names is included for bespeaking a characters' friendliness.

DICE TO ROLL 1-20 for circled master listing, and 1-20 for specific listing (exception: there are only 10 listings in some).



① Siegebreaker

Prefix	Suffix
1 Army	1 beater
2 Attack	2 breaker
3 Bridge	3 burner
4 Castle	4 cracker
5 Gate	5 crusher
6 Hut	6 smasher
7 Keep	7 smiter
8 Siege	8 striker
9 Town	9 winner
10 Wall	10 wrecker

② Warder of the Waters

Prefix	Suffix
1 Champion	1 Acres
2 Defender	2 County(s)
3 Guard	3 Estate
4 Guardian	4 Field(s)
5 Keeper	5 Green
6 Lookout	6 Grove
7 Lord	7 Hill(s)
8 Marshal	8 Hinterland(s)
9 Overseer	9 Land(s)
10 Patroller	10 Manor
11 Preserver	11 Marches
12 Protector	12 Province(s)
13 Sentinel	13 Range
14 Sentry	14 River
15 Walker	15 Shire
16 Ward	16 Turf
17 Warden	17 Timber
18 Warder	18 Valley
19 Watcher	19 Water(s)
20 Watchman	20 Wood(s)

③ Doomcaster

Prefix	Suffix
1 Blood	1 bearer
2 Charm	2 begetter
3 Death	3 binder
4 Doom	4 breaker
5 Evil	5 bringer
6 Fame	6 caster
7 Grief	7 causer
8 Harm	8 dealer
9 Life	9 destroyer
10 Pain	10 freer
11 Plague	11 halter
12 Power	12 maker
13 Pride	13 molder
14 Sorrow	14 mourner
15 Spell	15 sender
16 Truth	16 shaper
17 Undead	17 sower
18 Victory	18 stopper
19 Widow	19 taker
20 Woe	20 wrecker

④ Skullsplitter

Prefix	Suffix
1 Arm	1 breaker
2 Back	2 chopper
3 Body	3 cleaver
4 Bone	4 cracker
5 Brain	5 crusher
6 Chest	6 cutter
7 Face	7 dasher
8 Fin	8 destroyer
9 Flesh	9 flinger
10 Head	10 hacker
11 Helm	11 hewer
12 Leg	12 hurler
13 Limb	13 render
14 Meat	14 slicer
15 Neck	15 slinger
16 Shield	16 smasher
17 Skull	17 splitter
18 Soul	18 squasher
19 Tail	19 striker
20 Wing	20 wrecker

⑥ Wolfherder

Prefix	Suffix
1 Bear	1 butcher
2 Beast	2 catcher
3 Bird	3 charmer
4 Bull	4 dealer
5 Cat	5 doctor
6 Creeper	6 fighter
7 Fish	7 handler
8 Fox	8 herder
9 Gadfly	9 hunter
10 Horse	10 keeper
11 Jackass	11 killer
12 Lamb	12 rider
13 Lion	13 tamer
14 Lizard	14 tender
15 Mule	15 tracker
16 Ox	16 trader
17 Snake	17 trainer
18 Tiger	18 trapper
19 Wolf	19 wrestler
20 Worm	20 worshipper

⑤ Trollhacker

Prefix	Suffix
1 Balor	1 batterer
2 Bear	2 butcher
3 Demon	3 choker
4 Dragon	4 chopper
5 Dwarf	5 cleaver
6 Elf	6 crusher
7 Fiend	7 destroyer
8 Giant	8 dispatcher
9 Goblin	9 feller
10 Golem	10 hacker
11 Griffon	11 hewer
12 Halfling	12 killer
13 Hydra	13 murderer
14 Lion	14 slayer
15 Ogre	15 smasher
16 Orc	16 snuffer
17 Paladin	17 squasher
18 Troll	18 strangler
19 Thief	19 striker
20 Wolf	20 toppler

⑦ Noble #1

1 Amir
2 Archduke
3 Aristocrat
4 Baron(ess)
5 Baronet
6 Chevalier
7 Count(ess)
8 Czar(ina)
9 Dictator
10 Duke (Duchess)
11 Earl
12 Emeritus
13 Emir
14 Emporer
15 Esquire
16 Gentleman
17 Governor
18 Grand Duke
19 Hidalgo
20 Kahn

⑧ Noble #2

1 King (Queen)
2 Lord (Lady)
3 Maharajah
4 Margrave (ine)
5 Marquis
6 Monarch
7 Noble
8 Patriarch
9 Patrician
10 Peer
11 Prince(ss)
12 Rajah (Rani)
13 Regent
14 Ruler
15 Shah
16 Sheik
17 Sire (Madam)
18 Sultan(a)
19 Thane
20 Viscount(ess)

9**Celebrated**

- 1 Advanced
- 2 Aristocratic
- 3 Celebrated
- 4 Dignified
- 5 Elevated
- 6 Eminence
- 7 Enhanced
- 8 Genteel
- 9 Glorified
- 10 Honored
- 11 Imperial
- 12 Kindly
- 13 Lofty
- 14 Magnified
- 15 Multiplied
- 16 Regal
- 17 Sovereign
- 18 Undiminished
- 19 Universal
- 20 Uplifted

11**Generous**

- 1 Altruistic
- 2 Beneficent
- 3 Benevolence
- 4 Benevolent
- 5 Benign
- 6 Bountiful
- 7 Bounteous
- 8 Charitable
- 9 Generous
- 10 Kindly
- 11 Liberal
- 12 Magnanimous
- 13 Merciful
- 14 Miraculous
- 15 Munificent
- 16 Philanthropic
- 17 Prodigious
- 18 Unselfish
- 19 Warmhearted
- 20 Wonderful

13**Disreputable**

- 1 Arrant
- 2 Crooked
- 3 Debased
- 4 Deviate
- 5 Disgraceful
- 6 Disreputable
- 7 False
- 8 Immodest
- 9 Improper
- 10 Infamous
- 11 Insidious
- 12 Perjured
- 13 Recreant
- 14 Shameless
- 15 Slippery
- 16 Treacherous
- 17 Treason
- 18 Trustless
- 19 Undependable
- 20 Venal

15**Bawdy**

- 1 Bawdy
- 2 Debauched
- 3 Defiled
- 4 Dissolute
- 5 Impure
- 6 Indecent
- 7 Indecorous
- 8 Iniquitous
- 9 Lewd
- 10 Libidinous
- 11 Lustful
- 12 Obscene
- 13 Pornographic
- 14 Profligate
- 15 Prurient
- 16 Ribald
- 17 Salacious
- 18 Smutty
- 19 Unclean
- 20 Wanton

10**Pure**

- 1 Blameless
- 2 Chaste
- 3 Clean
- 4 Decent
- 5 Delicate
- 6 Guiltless
- 7 Honest
- 8 Innocent
- 9 Modest
- 10 Pure
- 11 Puritannical
- 12 Spotless
- 13 Stainless
- 14 Sterilized
- 15 Unadulterated
- 16 Uncorrupt
- 17 Unsullied
- 18 Unviolated
- 19 Virginal
- 20 Virtuous

12**Vulgar Leader**

- 1 Bigshot
- 2 Bigwig
- 3 Boss
- 4 Elder
- 5 Grandee
- 6 Headman
- 7 Highborn
- 8 Honcho
- 9 Magnate
- 10 Magnifico
- 11 Master
- 12 Nabob
- 13 Nob
- 14 Old Ironpants
- 15 Pretender
- 16 Rogue
- 17 Swell
- 18 Toff
- 19 Varlet
- 20 Wellborn

14**Ample**

- 1 Bloated
- 2 Burgeoned
- 3 Distended
- 4 Exaggerated
- 5 Goodly
- 6 Obese
- 7 Redoubled
- 8 Swollen
- 9 Turgid
- 10 Wellfed

16**Fiend**

- 1 Banshee
- 2 Bogie
- 3 Changeling
- 4 Cacodemon
- 5 Fiend
- 6 Ghost
- 7 Ghoul
- 8 Incubus
- 9 Spirit
- 10 Poltergeist



17

Infernal

- 1 Demonic(al)
- 2 Devilish
- 3 Diabolic(al)
- 4 Fiendish
- 5 Fiendlike
- 6 Ghostly
- 7 Infernal
- 8 Satanic(al)
- 9 Spectral
- 10 Uncanny

18

Relation

- 1 Aunt
- 2 Brother
- 3 Cousin
- 4 Father
- 5 Fellow
- 6 Friend
- 7 Host
- 8 Kinsman
- 9 Sister
- 10 Uncle

19

Warrior

- 1 Archer
- 2 Berserker
- 3 Bodyguard
- 4 Campaigner
- 5 Captain
- 6 Cavalier
- 7 Champion
- 8 Gladiator
- 9 Guardsman
- 10 Knight
- 11 Knight Bachelor
- 12 Lieutenant
- 13 Man-at-Arms
- 14 Mercenary
- 15 Ranger
- 16 Recruit
- 17 Sergeant
- 18 Swordsman
- 19 Veteran
- 20 Warrior

20

Official

- 1 Agent
- 2 Barrister
- 3 Bureaucrat
- 4 Clerk
- 5 Constable
- 6 Curator
- 7 Deputy
- 8 Mayor
- 9 Magistrate
- 10 Minister
- 11 Page
- 12 Prefect
- 13 Publican
- 14 Sage
- 15 Scribe
- 16 Senator
- 17 Sheriff
- 18 Steward
- 19 Tax Collector
- 20 Undersecretary



Tavern Names

ANY ancient city should have a plethora of Inns for rowdy adventurers to visit between expeditions. With that in mind, you may use this chart to generate several Tavern names, each with its own personality & type of clientele.

The Master Tavern Name Chart below directs one to the component name charts that follow. The underlined word is retained in the name generated. The optional endings chart may be rolled for in conjunction with any of the listings below. Examples are shown to the side (and include some famous tavern names).



DICE TO ROLL 1-12 for the Master Tavern Name Chart, 1-100 for the Adjective, Animal, Person & Item charts; 1-10 for the Endings chart, and 1-6 for Chart 12.

Master Tavern Name Chart

- 1 Person and Item
- 2 Person and Animal
- 3 Person and Person
- 4 Item and Animal
- 5 Animal and Animal
- 6 Item and Item
- 7 Adjective plus roll 1-6 above
- 8 Adjective, Adjective plus roll 1-6 above
- 9 Adjective Person
- 10 Adjective Item
- 11 Adjective Animal
- 12 Roll for Chart 12 (next page)

Examples:

Friar & Fiddle Inn
Goose & Dancer Club
Knight & Knave Resthouse
Pig and Whistle
Hare and Hounds
Cask and Glass
Black Boar & Bandit
Bonny Black Bear Inn
Jolly Sailor
Lone Willow
White Hart Inn
Hag's Head

Chart 12

- 1 (Person)'s Arms
- 2 (Animal) in Hand
- 3 (Item) in Hand
- 4 (Animal)'s Head
- 5 (Person)'s Head
- 6 (Person)'s Mug

Roll for chart listed in paranthesis also.



Optional Ending

- 1 Alehouse
- 2 Cellar
- 3 Club
- 4 Guesthouse
- 5 House
- 6 Inn
- 7 Lodge
- 8 Meadhall
- 9 Resthouse
- 10 Tavern

Adjective

1 Aulden	51 Little
2 Ashen	52 Lone
3 Bald	53 Long
4 Bandy	54 Lucky
5 Big	55 Mean
6 Black	56 Merry
7 Blue	57 Muddy
8 Bonny	58 Murky
9 Brass	59 Nine
10 Bronze	60 Noble
11 Brown	61 North
12 Burlly	62 Odd
13 Buxom	63 Old
14 Copper	64 Olden
15 Crowing	65 Pale
16 Dancing	66 Pure
17 Dark	67 Raucous
18 Dead	68 Red
19 Dirty	69 Rising
20 Dour	70 Roaring
21 Eight	71 Royal
22 Fell	72 Ruddy
23 Fiery	73 Running
24 Five	74 Savage
25 Flaming	75 Scarlet
26 Flying	76 Scrawny
27 Four	77 Seven
28 Frosty	78 Silver
29 Gay	79 Singing
30 Giddy	80 Six
31 Golden	81 Sleeping
32 Brand	82 Slippery
33 Green	83 Small
34 Grey	84 Smoky
35 Growling	85 Stout
36 Hale	86 Sweaty
37 Happy	87 Tiny
38 Hearty	88 True
39 Homely	89 Two
40 Howling	90 Twin
41 Iron	91 West
42 Ivory	92 White
43 Ivy	93 Wild
44 Jade	94 Windy
45 Jolly	95 Winking
46 Jovial	96 Wise
47 Joyful	97 Worthy
48 Lame	98 Ye
49 Large	99 Ye Olde
50 Leaping	00 Yodeling

Animal

1 Antelope	51 Hog
2 Baboon	52 Horse
3 Badger	53 Hound
4 Bass	54 Hyena
5 Bat	55 Iguana
6 Balrog	56 Jackal
7 Beaver	57 Jaguar
8 Beetle	58 Lamb
9 Boar	59 Leech
10 Bullfrog	60 Lizard
11 Bear	61 Lobster
12 Camel	62 Lynx
13 Cat	63 Mare
14 Chimera	64 Mastadon
15 Cock	65 Medusa
16 Cod	66 Monkey
17 Cougar	67 Nag
18 Crocodile	68 Naga
19 Crab	69 Octopus
20 Crow	70 Otter
21 Dinosaur	71 Owl
22 Doe	72 Peccary
23 Dog	73 Pegasus
24 Dolphin	74 Pheasant
25 Donkey	75 Pony
26 Dragon	76 Pig
27 Duck	77 Rabbit
28 Dove	78 Racehorse
29 Eagle	79 Ram
30 Eel	80 Rat
31 Elk	81 Roc
32 Elephant	82 Roe
33 Falcon	83 Scorpion
34 Fish	84 Seagull
35 Faun	85 Sealion
36 Fox	86 Shark
37 Foal	87 Sphinx
38 Fowl	88 Squid
39 Frog	89 Stag
40 Gazelle	90 Swallow
41 Gander	91 Swan
42 Goat	92 Tiger
43 Goose	93 Toad
44 Greyhound	94 Trout
45 Griffin	95 Turtle
46 Hare	96 Unicorn
47 Hart	97 Warthog
48 Harpy	98 Whale
49 Hawk	99 Wolf
50 Hippogriff	00 Wolverine

Person

1 Archer	51 Maiden
2 Angel	52 Man
3 Baker	53 Mason
4 Barbarian	54 Merman
5 Bard	55 Mermaid
6 Bandit	56 Miner
7 Berserker	57 Nomad
8 Brewer	58 Nobleman
9 Brigand	59 Nymph
10 Baron	60 Ogre
11 Beggar	61 Orc
12 Buffoon	62 Paladin
13 Blacksmith	63 Pikeman
14 Cooper	64 Pirate
15 Count	65 Pixie
16 Constable	66 Potter
17 Champion	67 Prince
18 Churl	68 Queen
19 Chief	69 Rogue
20 Dancer	70 Ruler
21 Demon	71 Sailor
22 Devil	72 Sage
23 Duke	73 Sergeant
24 Dwarf	74 Squire
25 Elf	75 Smith
26 Earl	76 Scribe
27 Fishwife	77 Seaman
28 Flogger	78 Saint
29 Freemason	79 Sheriff
30 Friar	80 Shipwright
31 Friend	81 Sheperd
32 Ghost	82 Titan
33 Giant	83 Tailor
34 Golem	84 Thief
35 Guardian	85 Triton
36 Hero	86 Troll
37 Heroine	87 Traveler
38 Huntsman	88 Vampire
39 Hunter	89 Veteran
40 Hag	90 Vixen
41 Highwayman	91 Vicar
42 Halfling	92 Wanderer
43 Hangman	93 Werewolf
44 Imp	94 Windwalker
45 Jester	95 Wench
46 Jockey	96 Witch
47 King	97 Warrior
48 Knave	98 Yeti
49 Knight	99 Yachtsman
50 Leprechaun	00 Zombie

Item

1 Ale	51 Jersey
2 Anchor	52 Jug
3 Arrow	53 Keys
4 Bacon	54 Lantern
5 Banner	55 Mace
6 Barley	56 Market
7 Barrel	57 Mead
8 Battle Axe	58 Moat
9 Beehive	59 Moon
10 Boot	60 Mug
11 Bottle	61 Net
12 Bow	62 Oak
13 Brew	63 Olivebranch
14 Bridge	64 Pillars
15 Brook	65 Plough
16 Bugle	66 Plume
17 Bush	67 Posts
18 Canteen	68 Pot
19 Cart	69 Quiver
20 Cask	70 Rock
21 City	71 Rod
22 Coach	72 Rose
23 Copperpiece	73 Sceptre
24 Crown	74 Saddle
25 Crossroads	75 Shield
26 Cup	76 Ship
27 Dagger	77 Silverpiece
28 Dock	78 Staff
29 Elms	79 Star
30 Ferry	80 Spear
31 Fiddle	81 Sun
32 Flagon	82 Sword
33 Flail	83 Tankard
34 Flask	84 Thistle
35 Flag	85 Torch
36 Flute	86 Tub
37 Foam	87 Tumbler
38 Glass	88 Turf
39 Globe	89 Vault
40 Glove	90 Vessel
41 Goblet	91 Village
42 Grapes	92 Vine
43 Grove	93 Wagon
44 Goldpiece	94 Wand
45 Harp	95 Wedge
46 Helm	96 Whistle
47 Horn	97 Wheatsheaf
48 Horseshoe	98 Willow
49 Ivy	99 Wheel
50 Jerkin	00 Yew Tree

Making Up Names



YOU can make up names by looking through a list of proper names (in a dictionary or gazetteer) and changing the first letter(s), ending, or adding a syllable. However this is a hit & miss method. It is helpful to determine what sort of names you like the sound of and make a 'formula' for rolling up similar sounding names.

Decide where the vowels and consonants are and make a list of letters similar to each one's sound. Make sure the letters in each list is the same as the number of sides of the die you will throw for that list.

For example, I wanted a list of Zombie names, reasoning that even Zombies needed names to differentiate between them (this brand of zombie could talk, but slowly). Besides, a magic-user would otherwise have a hard time controlling these dim fellows. So assuming that his name while living had been forgotten (or too complicated) I felt that their glimmer of semi-intelligence could only understand something short and sharp like 'Bek'. My three lists came out like this (arrow means roll for list below)-

Formula 1

↓	↓	↓
1 B	1 a	1 g
2 D	2 a	2 k
3 H	3 e	3 t
4 J	4 e	4 x
5 K	5 u	
6 P	6 u	
7 R		
8 T		
9 V		
10 Z		

This formula allows 120 different combinations- more Zombie names than I needed! Admittably, some of the combinations were more spicy than staccato- but what's the harm in a little humor?

You might want to try rolling for completely random names. With 26 letters in the alphabet it is convenient to roll for a consonant with a 20-sided die and a vowel with a 6-sided die.

Formula 2

1 B	1 a
2 C	2 e
3 D	3 i
4 F	4 o
5 G	5 u
6 H	6 y
7 J	
8 K	
9 L	
10 M	
11 N	
12 P	
13 Q	
14 R	
15 S	
16 T	
17 V	
18 W	
19 X	
20 Z	

For example:
5 20-sided (consonant)
& 3 6-sided (vowel)
dice rolled randomly-
Teszarym or
Fytutmym

Figuring 26 different letters, a four letter name would have 456,976 combinations to choose from; a five letter has 11,881,376; and a six letter has over 300 million! Unfortunately, it doesn't work out as nicely as it first seems. Over 1/3 of the combinations are unpronounceable due to the lack of any vowels. Additionally, certain letters just aren't used that often in names that we are familiar with.

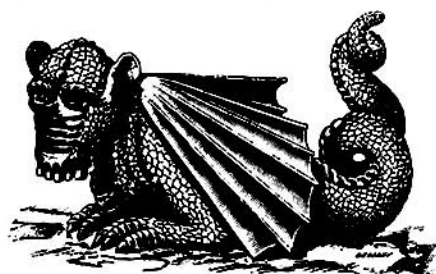
The best course, then, is to pick the more common letters and assign them to other dice and strictly follow a formula.

Standard Random Letter Dice

(number in circle is dice rolled)

④	⑥	⑧	⑫	⑳
1 a	1 a	1 B	1 B	1 B
2 e	2 e	2 D	2 D	2 D
3 i	3 i	3 H	3 H	3 H
4 o	4 o	4 L	4 L	4 L
	5 u	5 N	5 N	5 N
	6 y	6 R	6 R	6 R
		7 S	7 S	7 S
		8 T	8 T	8 T
			9 C	9 C
			10 G	10 G
			11 M	11 M
			12 P	12 P
				13 F
				14 J
				15 K
				16 Q
				17 V
				18 W
				19 X
				20 Z

Using 100 names at random, I calculated how many times each letter occurred in the names and then ranked the letters based on their frequency. Since the vowels, U & Y, are less common I allowed for an option to throw the four sided die for the other vowels. In consonants, I assigned the 8 most common to a eight sided die. I added 4 consonants used less frequently for the twelve sided die and lastly the twenty sided die contains all of the consonants.



While it is true that this ranking of frequency has been taken from 100 Anglo-Saxon names, this is no indication that the rolled combinations will sound Anglo-Saxon! This was done to suppress the number of Zs, Ks, Xs and other infrequent letters. However, there is a tendency for fantasy referees to use just these letters when they make up names; perhaps this is intuitive and done to insure that their names will be unique and foreign. At any rate, the choice is up to you.

Formula 3

Using the Standard Dice and some new lists, one can produce some variations on a favorite name. For example, a name I liked was Basagran.

Roll a Standard Die where you see a circled number, and roll for the list shown where an arrow points to it-

⑫	④	↙	⑥	↘	④	↙
			1 N		1 GR	1 B
			2 S		2 KR	2 G
			3 X		3 RG	3 M
			4 Z		4 RK	4 N

Rolling 11, 2, 2, 3, 3, 3, 4 we have 'Mesirgin'. A female version using the same formula can be had by changing the last roll to 1 L, 2 S, 3 -, 4-, where '-' means no letter, and the preceeding vowel becomes the last sound.

Sometimes particular sounds lend themselves to naming. Primitive peoples like Cavemen or coarse critters like orcs, need names that 'crack' or 'gnash'. So, it becomes a question of producing 20 'violent' suffixes and 20 simple, crude pre-fixes.

Formula 4

1 Ar	1 ag
2 Brag	2 ak
3 Cad	3 arg
4 Car	4 dak
5 Dor	5 darg
6 Dul	6 dark
7 Far	7 ga
8 Fog	8 hack
9 Gar	9 hag
10 Gor	10 ich
11 Grop	11 jak
12 Grud	12 kak
13 Hrad	13 lag
14 Hrod	14 lak
15 Ror	15 nash
16 Sor	16 rack
17 Star	17 rake
18 Thor	18 rash
19 Thul	19 urgh
20 War	20 wack



Rolling a 10 & 16 we have Gorrack.

Naming orcs after violent actions is not a new idea. From ancient times, parents have named children for ideals, suspected (or hoped-for) traits, and their own feelings and observations. The names echoed the meanings, not the other way around. However, some names became shortened or translated, so names' meanings are not obvious.

One way of maintaining an audible link between modern names and those coined for fantastic characters, is to use existing endings (suffixes) and add on an earthy-sounding prefix.

A list of 100 each of prefixes and suffixes follows. If you would like to make your own lists, a few suggestions on where to look follows.

God names from various mythologies make good prefixes- such as 'Thor' or 'Mars'. Qualities, positive & negative, are good- 'Hale', 'Moan', 'Sly', 'Fell' etc. Impersonal qualities often fit- 'Gilt' or 'Dark'. Colors sound good- like 'Red' or 'Grey'. Animal names- such as 'Bear' are good. Try shortening some longer prefixes for a hint of meaning- 'haughty' might become 'Haught'; faithful might become 'Fay'; rowdy might become 'Rau'. In this way, you can 'prejudice' a character's personality based on your feelings of his profession or background.

Obviously, you may have to reroll endings to fit the prefix or dispense with rolling and just choose one that sounds good. Remember though, that it wouldn't be the first time that a name sounded 'bad' or was a misnomer (like the boy named Sue). An ironic name may be indicative of a person's depth of character or outlook.

The list of suffixes given come from many linguistic backgrounds. You may want to segregate different sets of suffixes for different peoples in your campaign. That is, Northern peoples' names might end in 'frid', 'fried', 'fird' & 'vid'. Southern races might end in 'wood', 'yard' etc. The different national background suffixes can be marked with transparent highlight markers- yellow for Southerners, light blue for Northerners etc.

There are prefixes & suffixes for both male & female names. A name may be made by combining the 1-100 dice roll results on the prefix & suffix charts.

Male First Name

Prefixes		Suffixes	
1 Ache	51 Lank	1 ander	51 mund
2 Aim	52 Leaf	2 ard	52 nald
3 Bald	53 Lewd	3 bald	53 nard
4 Bear	54 Louse	4 ban	54 nath
5 Blush	55 Lure	5 baugh	55 ney
6 Boar	56 Man	6 bert	56 olas
7 Boast	57 Mars	7 brand	57 pold
8 Boil	58 Meed	8 cas	58 rad
9 Boni	59 Moat	9 celot	59 ram
10 Boy	60 Mould	10 cent	60 rard
11 Bower	61 Muff	11 cester	61 red
12 Churl	62 Muse	12 cott	62 rence
13 Corn	63 Not	13 dane	63 reth
14 Cuff	64 Numb	14 dard	64 rick
15 Dark	65 Odd	15 doch	65 ridge
16 Dire	66 Ooze	16 dolph	66 riel
17 Dour	67 Ox	17 don	67 ron
18 Dross	68 Pale	18 doric	68 rone
19 Dupe	69 Port	19 dower	69 roth
20 Dusk	70 Quid	20 dred	70 sander
21 Dwar(f)	71 Rau	21 fird	71 sard
22 Ebb	72 Red	22 ford	72 shall
23 El(f)	73 Rich	23 fram	73 shaw
24 Fag	74 Rob	24 fred	74 son
25 Fate	75 Rod	25 frid	75 steen
26 Fay	76 Rud	26 fried	76 stone
27 Fell	77 Ruff	27 gal	77 ter
28 Fly	78 Run	28 gard	78 than
29 Fowl	79 Rush	29 gernon	79 ther
30 Gard	80 Scoff	30 gill	80 thon
31 Gay	81 Skew	31 gurd	81 thur
32 Gilt	82 Sky	32 gus	82 ton
33 Girth	83 Sly	33 ham	83 tor
34 Glut	84 Sow	34 hard	84 tran
35 Goad	85 Stave	35 hart	85 tus
36 Gold	86 Steed	36 helm	86 ulf
37 Gorge	87 Swar	37 horne	87 vald
38 Grey	88 Thor	38 ister	88 van
39 Groan	89 Tort	39 kild	89 vard
40 Haft	90 Twig	40 lan	90 ven
41 Hale	91 Twit	41 lard	91 vid
42 Hawk	92 Vain	42 ley	92 vred
43 Haught	93 Vent	43 lisle	93 wald
44 Hiss	94 Vile	44 loch	94 wallader
45 Hock	95 Wail	45 man	95 ward
46 Hoof	96 War	46 mar	96 werth
47 Hook	97 Whip	47 mas	97 wig
48 Horn	98 Wise	48 mon	98 win
49 Kin	99 Worm	49 mond	99 wood
50 Kith	00 Yip	50 mour	00 yard

Female First Name

Prefixes		Suffixes	
1 Angel	51 Knife	1 a	51 ien
2 Anim	52 Lamb	2 acey	52 ienna
3 Bear	53 Lass	3 ache	53 ika
4 Bless	54 Law	4 ada	54 inda
5 Blush	55 Leaf	5 adne	55 is
6 Boni	56 Lewd	6 aelia	56 isa
7 Boun(ty)	57 Life	7 al	57 itta
8 Claw	58 Love	8 alia	58 la
9 Cloud	59 Lune	9 alie	59 laide
10 Dale	60 Lynx	10 alla	60 lene
11 Dark	61 Mare	11 anca	61 line
12 Dawn	62 Mead	12 anda	62 ly
13 Doe	63 Mew	13 ance	63 lyn
14 Doll	64 Mild	14 anche	64 ma
15 Dour	65 Milk	15 andra	65 maid
16 Dove	66 Moon	16 ara	66 mela
17 Dusk	67 Nag	17 arla	67 mina
18 Eagle	68 Nob(1e)	18 asia	68 mira
19 El(f)	69 Pale	19 asla	69 nah
20 Ewe	70 Palm	20 asta	70 natta
21 Fair(y)	71 Peace	21 ata	71 onia
22 Fate	72 Peach	22 berta	72 ora
23 Fawn	73 Pearl	23 beth	73 phne
24 Fay	74 Queen	24 bia	74 reda
25 Fell	75 Red	25 ca	75 rey
26 Fiend	76 Rich	26 cella	76 rie
27 Flax(en)	77 Rose	27 cia	77 rifa
28 Foal	78 Rud	28 da	78 rina
29 Fond	79 Sacre	29 dicta	79 rine
30 Free	80 Sea(born)	30 dida	80 rora
31 Fur	81 Sil(ven)	31 drede	81 sey
32 Gay	82 Sky	32 een	82 silla
33 Gem	83 Snow(y)	33 elia	83 sola
34 Gift	84 Soft	34 ella	84 strella
35 Glad	85 Sol(ar)	35 ella	85 sula
36 Glen	86 Spear	36 elle	86 tha
37 Glor	87 Star	37 elot	87 thia
38 Glow	88 Sun	38 entia	88 thora
39 Gob	89 Sweet	39 esa	89 titia
40 Gold	90 Sword	40 esca	90 tola
41 Grey	91 Thor	41 ethe	91 ula
42 Hiss	92 True	42 etta	92 usta
43 Hon(ey)	93 Tyr	43 ette	93 va
44 Honor	94 Ven(us)	44 farah	94 vere
45 Hope	95 Vile	45 garde	95 vette
46 Horse	96 Wand	46 genia	96 vilia
47 Jade	97 War	47 herita	97 vina
48 Joy	98 Wave	48 ia	98 vita
49 Just	99 Wite	49 icent	99 wig
50 Kind	00 Wild	50 ie	00 wina

Geographical Names

The naming of rivers, mountains and other large areas has as many origins & rationales as the names of people. On this page are synonyms of various features; it is suggested that one roll for the Place Name Prefix (or Suffix) table and link the roll result with one of the synonyms below. However, a large dose of discretion is needed here as each national or racial area's names should be linked by sound or type. The naming of areas is particularly sensitive due to their enduring presence thru the life of the campaign- a river or mountain (usually) doesn't get killed, the way the characters do.

While it is important for you to decide the prevailing type of name (whether English, Arabic, Tolkien-esque, or based on another fantasy author's writing), it is helpful to reflect on the many ways areas are named: mountains are often named for gods; rivers for shape, size or animals; plains for famous battles. Areas are often named for people (not necessarily famous), obvious characteristics, not-so-obvious personifications, and retained names from previous tribes or civilizations.

River

- 1 Brook
- 2 Brooklet
- 3 Canal
- 4 Cataract
- 5 Course
- 6 Creek
- 7 Estuary
- 8 Flow
- 9 Rapids
- 10 Rill
- 11 River
- 12 Rivulet
- 13 Run
- 14 Runlet
- 15 Runnel
- 16 Stream
- 17 Tributary
- 18 Wash
- 19 Watercourse
- 20 Waterway

Peak

- 1 Alp
- 2 Bluff
- 3 Butte
- 4 Cone
- 5 Crest
- 6 Crater
- 7 Dome
- 8 Ered
- 9 Hill
- 10 Knob
- 11 Mesa
- 12 Mound
- 13 Mount
- 14 Peak
- 15 Point
- 16 Ridge
- 17 Rock
- 18 Slope
- 19 Spur
- 20 Tel

Canyon

- 1 Abyss
- 2 Canyon
- 3 Chasm
- 4 Crevasse
- 5 Gully
- 6 Trench

Mountains

- 1 Chain
- 2 Foothills
- 3 Mountains
- 4 Plateau
- 5 Range
- 6 Terrace

Swamp

- 1 Bog
- 2 Bottoms
- 3 Fen
- 4 Mire
- 5 Marsh
- 6 Moor
- 7 Morass
- 8 Muddy
- 9 Swamp
- 10 Waste

Valley

- 1 Bottom
- 2 Bottomland
- 3 Dale
- 4 Dell
- 5 Dingle
- 6 Rift
- 7 Rill
- 8 Riverland
- 9 Vale
- 10 Valley

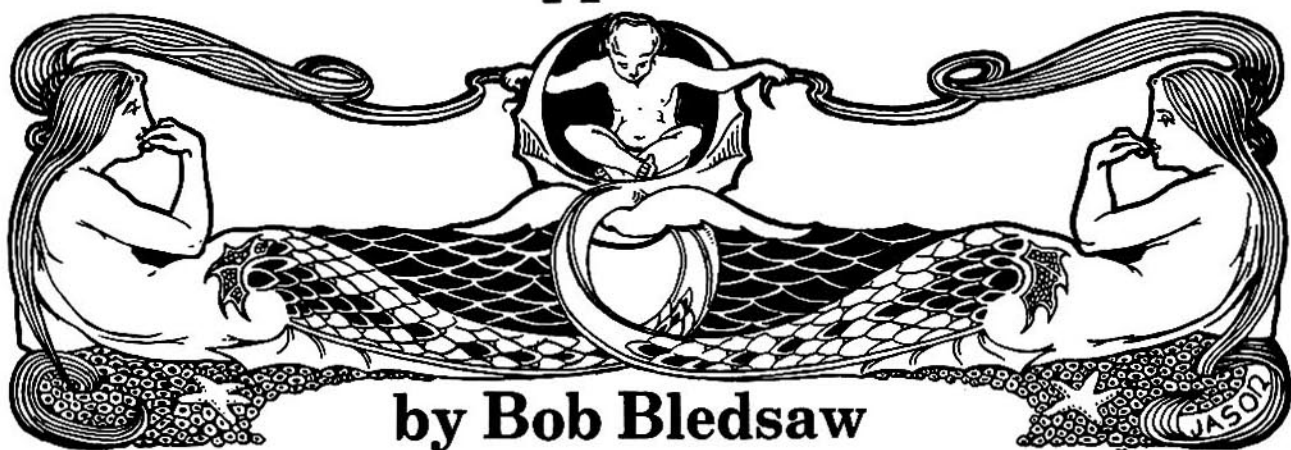
Plains

- 1 Barren
- 2 Fields
- 3 Pampas
- 4 Prairie
- 5 Range
- 6 Salt flats
- 7 Void
- 8 Wilderlands
- 9 Wilderness
- 10 Wilds

Temple

- 1 Abbey
- 2 Cloister
- 3 Chantry
- 4 Friary
- 5 Kirk
- 6 Marabout
- 7 Monastery
- 8 Pantheon
- 9 Priory
- 10 Shrine

Appendix



by Bob Bledsaw

The following notes are the short suggestions I have given our designers to facilitate the naming of non-played characters, towns, nations, and so forth used in the Wilderlands of High Fantasy playing aids. It is best used by adding imagination and a good deal of organization. 'These guidelines are the beginning of your naming system and you must develop if from there,' so I told the designers. Remember, that the difference between high fantasy and low fantasy is that you must create a believable universe where fantastic creatures are assumed to exist in high fantasy, whereas the mere existence of a fantastic creature is often used in low fantasy to create a storyline- the creature is not 'of that universe' and is an exception to the norm.

Fighters should have Saxon or English derived names, usually. Gaelic names should be used for clerics- without Roman influences. Greek and Hebrew is suited for magic users, evil high priests, and monsters. Hobbits, dwarves, and many terrain features should follow a Tolkien-like pattern. As a note of caution- do not lift complete names from any source. Allow it to inspire the coining... not replace the art itself.

Pointers along this line are: draw heavily on sources like the Mabin-gion and Norse mythology for descriptive names. Use the existing fantasy literature to pull out phrases and names of similar connotation. Imperial capitals for instance- Erlathdronion and Sardathrion can be changed to Anglathdion and Zardathrion- note the similar endings. Try to use a similar sounding ending to tie cultural elements together. Female endings such as: ienna, etc. Dwarf endings such as: lin, rin, etc. Harsh endings for races and creatures of low intelligence such as: gar, ash, agh, etc. Don't be too cutesy! It's all too easy to interject too much humor into any one issue. Nobody feels comfortable attacking the 'Zhirley Temple'. Don't lift names directly without alteration.

Now a word from the Master Mythmaker himself! Tolkien said in his essay 'On Fairy-Stories':

'... the story-maker proves a successful 'sub-creator'. He makes a Secondary World which your mind can enter. Inside it, what he relates is 'true': it accords with the laws of that world. You therefore believe it, while you are, as it were, inside. The moment

of disbelief arises, the spell is broken; the magic, or rather art, has failed. You are out in the Primary World again, looking at the little abortive Secondary World from outside.'

To provide for continuity and plausibility is one of the most difficult tasks to approach. The only guideline I can give is to maintain references to other areas, peoples, and practices already extant in the world we have created. References to readily identifiable problems and circumstances will make the world more plausible. Washing hung out on a line is ruined by a group of mischievous goblins. The roof caves in after a particularly violent storm. A fishing trip is ruined by a water sprite's noisy singing.

In the final analysis, the most carefully constructed situation or description must be rewritten several times until it conveys the feeling you wish to invoke in the reader. No simple formulae are available although a widely read person has the 'edge', so to speak, over the person without adequate background. Nothing can replace the agonizing work necessary to achieve the polished gem- rough stones (ideas) are 10 coppers a dozen- but lots of plain hard work will go a long way toward offsetting the lack of background, assuming a modicum of familiarity with sentence and paragraph construction.

As one of the leading fantasy authors today has said: any fantasy writer must invent names to create a world on paper... names of people, kings, and warriors, magicians, and prophets,

gods, and monsters, countries, and oceans, mountains, and rivers and more. The art of coining names is a strange one, half intuitive, half mystical; we learn to listen to the sound and music of a coined name, and to become sensitive to the connotations it evokes. For an invented name conjures a host of connotations just as brilliant an image as in a line of poetry.

A final note! Nowhere before have I seen a more complete collection of materials for naming fantasy characters, locales, gods and the thousands of nouns which present a 'believable' world on paper. This appendix gives a little indication of my approach before this Treasury of Archaic Names was available. Don't hesitate to change your design approach. My own system has varied considerably over the years (to match my changing paper universe). Please develop your own style to suit your own purpose. No amount of resource material can replace your active imagination and effort.

I am sure that many budding authors will recognize the previous paragraphs and take me to task for not listing the source (I believe it was Lin Carter). It says much and I have it tucked away amidst the notes I give to the designers at Judges Guild. If this work inspires one new author as skilled at conveying ideas, it was well worth publishing for that reason alone. Any new Robert Howards, Edgar Rice Burroughs, Lin Carters, Michael Moorcocks, Poul Andersons, Jack Vance, or other great fantasy authors reading this are invited to send their first manuscripts to Judges Guild for possible publication in one of our Swords & Sorcery magazines. Populating (naming) a universe is not the hassle it used to be but the finesse must be your own.

-Bob Bledsaw

Sources of Names



The Century Cyclopedia of Names Vol. I - III

Appleton - Century - Crofts, New York, NY, 1954.

Most of the first 4,300 pages of this set is of little use, being mainly modern locale and person names (100,000 in all). The main interest for fantasy gamers is the "prenames" list at the back of the third volume which comprises over 8,000 first names, both male and female. Most larger dictionaries have a "popular" name list of 1,000 - 2,000 names in the Appendix.

The Columbia Lippincott Gazetteer of the World

Columbia University Press, New York, NY, 1962.

With 2,180 pages, this lists all the place names worth listing, but it is only a little easier to use than the above. Main value is for inspirations in constructing "personal lists" of place names that sound good to you.

J. R. Dolan, English Ancestral Names, The Evolution of the Surname from Medieval Occupations

Clarkson Potter, Inc., New York, NY, 1972.

A fantastic source of medieval last names and their modern derivatives. Only a fraction of the surname variations would fit into this booklet. Over 200 surname/occupations are listed, and many readable anecdotes on everyday peasant life are recorded.

Rogers's College Thesaurus

The New American Library, Inc., New York, NY, 1962.

A necessary aid for compiling nicknames, titles, etc. I also used an old copy which, while harder to use (not being in dictionary form like the modern version), had many archaic listings perfect for fantasy naming.

1811 Dictionary of the Vulgar Tongue: A Dictionary of British Slang, University Wit and Pick Pocket Eloquence

Digest Books, Northfield, Illinois, 1970.

A book as humorous as its subtitle, this is a reprint directly from the 1811 edition. Many of the listings would be hard to apply now, so I made a list of the best only.

Farmer & Henry, Slang and Its Analogues

Crown Publishers, New York, NY, 1970.

As with the preceding, only a few listings were used. This is more extensive than the *Vulgar Tongue*, including American Slang as well.

Egon Ronay's Pubs & Tourist Sights in Britain 1973

British Tourist Authority.

Used to break down both Tavern names and Village names. More good literature is available on countries that interest you from various Tourist Authorities, often free.

E. C. Smith, Treasury of Name Lore

Harper & Row, New York, NY, 1967.

Good for background on various types of names; 175 types are listed in alphabetical order.

Lin Carter, Imaginary Worlds

Ballantine Books, New York, NY, 1973.

Gives background on how various fantasy authors created their worlds, and is related to fantasy role play gaming in that. Of course, fantasy judges must have a greater volume of names, creatures, and scenarios - and usually can't tell where the saga is leading any better than the players can! Has a good section specifically on naming.

Lin Carter, Tolkien: A Look Behind the Lord of the Rings

Ballantine Books, New York, NY, 1969.

Carter probes the roots of the LOTR trilogy's background, in names and scenarios. Good reading for Tolkien fans who are curious on how Tolkien did it.

J. R. R. Tolkien, Lord of the Rings, 3 Volumes

Ballantine Books, New York, NY, 1965.

While it doesn't seem possible that many have missed it, LOTR has to be given credit for great following of fantasy, and its third volume appendices list many rich sources of name, lore, and history. If you haven't read it yet, then run, don't walk, to your bookstore and get it, or, at least, get its introductory companion, *The Hobbit*.

The Silmarillion

Houghton Mifflin Co., Boston, 1977.

The age of Middle Earth preceding *Lord of the Rings* with appendices on names and Tolkien's Elven language. Available also in paperback from Ballantine Books.

The Tolkien Reader

Ballantine Books, New York, NY, 1962.

More stories by Tolkien and, of particular interest to the most studious, an Essay on Fairy Stories, which deals with world creating.

G. Peyton, The Merriam Webster Pocket Dictionary of Proper Names

Pocket Books, New York, NY, 1972.

Contains names of famous people and places. Cheaper and handier than the aforementioned *Gazetteer*, and useful for creating new names by chopping up old ones, combining, alliterizing, etc.

C. M. Matthews, English Surnames

Charles Scribner & Sons, New York, NY, 1967.

Good, authoritative background on first, last, and nicknames. In telling how the names came to be, it suggests ways in which one might create more.

Dictionary

Depending on the one you have, your dictionary may have a listing of names and other helpful lists, such as a Vocabulary of Rhymes.



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